

bidibackend Reference Manual

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Chapter 1

bidibackend API Document

This package contains two modules.

bidibackend - CUPS backend programs which support Bidi status read.

libbidiformat - XML parse library which is support Bidi status format(like Printer-MIB).

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Date

2004/02/18 20:49:03

Chapter 2

bidibackend Module Index

2.1 bidibackend Modules

Here is a list of all modules:

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XML parser library for Bidi format.	10
Test programs.	11

Chapter 3

bidibackend Compound Index

3.1 bidibackend Compound List

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bidibackend Module Documentation

5.1 Parallel/USB CUPS backend.

Files

- file [backendCommon.c](#)
definition of functions used by backend and Bidi object.
- file [backendWrapperBidi.c](#)
definition of wrapper object for Bidi.
- file [backendWriteData.c](#)
Functions for outputting print data to printer,fetching printer status from bidi module.
- file [bidiparallel.c](#)
Parallel port backend with bidi status read for the Common UNIX Printing System (CUPS).
- file [bidiusb.c](#)
USB port backend with bidi status read for the Common UNIX Printing System (CUPS).

5.2 XML parser library for Bidi format.

Files

- file [bidiEntry.c](#)
Functions for [Entry](#) object.
- file [bidiEntryCUPS.c](#)
Functions for [infoCUPS](#) object.
- file [bidiParser.c](#)
Functions for [Parser](#) object.
- file [entryPrtAlert.c](#)
functions of [EntryPrtAlert](#) object.
- file [entryPrtLocalization.c](#)
functions of [EntryPrtLocalization](#) object.
- file [entryPrtMarkerSupplies.c](#)
functions of [EntryPrtMarkerSupplies](#) object.
- file [entryPrtStatus.c](#)
not in use!!
- file [parserPrtAlert.c](#)
parse [PrtAlertEntry](#).
- file [parserPrtLocalization.c](#)
parse [PrtLocalizationEntry](#).
- file [parserPrtMarkerSupplies.c](#)
parse [PrtMarkerSuppliesEntry](#).
- file [parserPrtStatus.c](#)
not in use!!

5.3 Test programs.

Files

- file [checkPlugin.c](#)
test program for communicating with Bidi module.
- file [testformat.c](#)
test program to check bidiformat.

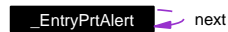
Chapter 6

bidibackend Class Documentation

6.1 _EntryPrtAlert Struct Reference

```
#include <entryPrtAlert.h>
```

Collaboration diagram for _EntryPrtAlert:



Public Attributes

- `_EntryPrtAlert * next`
link to self
- `enumPrtAltSevLevel PrtAltSevLevel`
PrtAlertSeverityLevel enumeration.
- `enumPrtAltGrp PrtAltGrp`
PrtAlertGroup enumeration.
- `enumPrtAltGrpIndex PrtAltGrpIndex`
PrtAlertGroupIndex enumeration.
- `enumPrtAltCode PrtAltCode`
PrtAlertCode enumeration.
- `OSTRING * PrtAltDesc`
PrtAlertDescription enumeration.

6.1.1 Member Data Documentation

6.1.1.1 `struct _EntryPrtAlert*` [_EntryPrtAlert::next](#)

link to self

6.1.1.2 `enumPrtAltCode` [_EntryPrtAlert::PrtAltCode](#)

PrtAlertCode enumeration.

6.1.1.3 `OSTRING*` [_EntryPrtAlert::PrtAltDesc](#)

PrtAlertDescription enumeration.

6.1.1.4 `enumPrtAltGrp` [_EntryPrtAlert::PrtAltGrp](#)

PrtAlertGroup enumeration.

6.1.1.5 `enumPrtAltGrpIndex` [_EntryPrtAlert::PrtAltGrpIndex](#)

PrtAlertGroupIndex enumeration.

6.1.1.6 `enumPrtAltSevLevel` [_EntryPrtAlert::PrtAltSevLevel](#)

PrtAlertSeverityLevel enumeration.

The documentation for this struct was generated from the following file:

- [entryPrtAlert.h](#)

6.2 _EntryPrtMarkerSupplies Struct Reference

```
#include <entryPrtMarkerSupplies.h>
```

Collaboration diagram for _EntryPrtMarkerSupplies:



Public Attributes

- [_EntryPrtMarkerSupplies * next](#)
link to self
- [enumPrtMarkSupIndex PrtMarkSupIndex](#)
PrtMarkerSuppliesIndex enumeration.
- [enumPrtMarkSupType PrtMarkSupType](#)
PrtMarkerSuppliesType enumeration.
- [OSTRING * PrtMarkSupDesc](#)
PrtMarkerSuppliesDescription message.
- [enumPrtMarkSupSupUnit PrtMarkSupSupUnit](#)
PrtMarkerSuppliesSupplyUnit enumeration.
- [INT32 PrtMarkSupMaxCap](#)
PrtMarkerSuppliesMaxCapacity value.
- [INT32 PrtMarkSupLevel](#)
PrtMarkerSuppliesLevel value.

6.2.1 Member Data Documentation

6.2.1.1 struct _EntryPrtMarkerSupplies* [_EntryPrtMarkerSupplies::next](#)

link to self

6.2.1.2 [OSTRING*](#) [_EntryPrtMarkerSupplies::PrtMarkSupDesc](#)

PrtMarkerSuppliesDescription message.

6.2.1.3 [enumPrtMarkSupIndex _EntryPrtMarkerSupplies::PrtMarkSupIndex](#)

PrtMarkerSuppliesIndex enumeration.

6.2.1.4 [INT32 _EntryPrtMarkerSupplies::PrtMarkSupLevel](#)

PrtMarkerSuppliesLevel value.

6.2.1.5 [INT32 _EntryPrtMarkerSupplies::PrtMarkSupMaxCap](#)

PrtMarkerSuppliesMaxCapacity value.

6.2.1.6 [enumPrtMarkSupSupUnit _EntryPrtMarkerSupplies::PrtMarkSupSupUnit](#)

PrtMarkerSuppliesSupplyUnit enumeration.

6.2.1.7 [enumPrtMarkSupType _EntryPrtMarkerSupplies::PrtMarkSupType](#)

PrtMarkerSuppliesType enumeration.

The documentation for this struct was generated from the following file:

- [entryPrtMarkerSupplies.h](#)

6.3 _EntryPrtStatus Struct Reference

```
#include <entryPrtStatus.h>
```

Collaboration diagram for _EntryPrtStatus:



Public Attributes

- [_EntryPrtStatus * next](#)
- [enumPrtStatusIndex PrtStatIndex](#)
- [enumPrtStatusType PrtStatType](#)
- [OSTRING * PrtStatDesc](#)

6.3.1 Member Data Documentation

6.3.1.1 [struct _EntryPrtStatus* _EntryPrtStatus::next](#)

6.3.1.2 [OSTRING* _EntryPrtStatus::PrtStatDesc](#)

6.3.1.3 [enumPrtStatusIndex _EntryPrtStatus::PrtStatIndex](#)

6.3.1.4 [enumPrtStatusType _EntryPrtStatus::PrtStatType](#)

The documentation for this struct was generated from the following file:

- [entryPrtStatus.h](#)

6.4 _infoCUPS Struct Reference

```
#include <bidEntryCUPS.h>
```

Collaboration diagram for _infoCUPS:



Public Attributes

- `_infoCUPS * next`
link to self
- `char state_reason [MESG_SIZE]`
state-reason messages
- `char state_messages [MESG_SIZE]`
state-messages messages

6.4.1 Member Data Documentation

6.4.1.1 struct _infoCUPS* [_infoCUPS::next](#)

link to self

6.4.1.2 char [_infoCUPS::state_messages](#)[MESG_SIZE]

state-messages messages

6.4.1.3 char [_infoCUPS::state_reason](#)[MESG_SIZE]

state-reason messages

The documentation for this struct was generated from the following file:

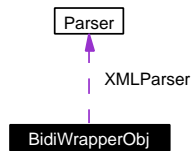
- [bidEntryCUPS.h](#)

6.5 BidiWrapperObj Struct Reference

Wrapper structure containing bidiC, bidi module name, XML parser...

```
#include <backendCommon.h>
```

Collaboration diagram for BidiWrapperObj:



Public Attributes

- BidiC * [bidiC](#)
Pointer to the real Bidi object.
- char * [bidiLang](#)
Pointer to the locale string.
- int [bidiReadFD](#)
File descriptor of Bidi object for read.
- char * [bidiModuleName](#)
Pointer to the string of Bidi module name.
- int [bidiReadInterval](#)
Number of interval for read status.
- int [bidiCapJob](#)
Whether Bidi object supports `bidiStartJob()`, `bidiEndJob()`, `bidiCancelJob()`.
- int [bidiDoJob](#)
Whether it is under doing Job.
- int [bidiEprogress](#)
Whether it is under eprogress.
- int [bidiReadStatus](#)
Whether it is under read status from bidi object.
- int [bidiJobID](#)
Job ID.

- char * [XMLInfo](#)
Pointer to the read status from bidi object.
- size_t [infoSize](#)
Number of bytes of the size for status.
- Parser * [XMLParser](#)
Pointer to the XML parser for parse bidi status.

6.5.1 Detailed Description

Wrapper structure containing bidiC,bidi module name,XML parser...

6.5.2 Member Data Documentation

6.5.2.1 BidiC* [BidiWrapperObj::bidiC](#)

Pointer to the real Bidi object.

6.5.2.2 int [BidiWrapperObj::bidiCapJob](#)

Whether Bidi object supports bidiStartJob(),bidiEndJob(),bidiCancelJob().

6.5.2.3 int [BidiWrapperObj::bidiDoJob](#)

Whether it is under doing Job.

6.5.2.4 int [BidiWrapperObj::bidiEprogress](#)

Whether it is under eprogress.

6.5.2.5 int [BidiWrapperObj::bidiJobID](#)

Job ID.

6.5.2.6 char* [BidiWrapperObj::bidiLang](#)

Pointer to the locale string.

6.5.2.7 char* [BidiWrapperObj::bidiModuleName](#)

Pointer to the string of Bidi module name.

6.5.2.8 int [BidiWrapperObj::bidiReadFD](#)

File descriptor of Bidi object for read.

6.5.2.9 int [BidiWrapperObj::bidiReadInterval](#)

Number of interval for read status.

6.5.2.10 int [BidiWrapperObj::bidiReadStatus](#)

Whether it is under read status from bidi object.

6.5.2.11 size_t [BidiWrapperObj::infoSize](#)

Number of bytes of the size for status.

6.5.2.12 char* [BidiWrapperObj::XMLInfo](#)

Pointer to the read status from bidi object.

6.5.2.13 Parser* [BidiWrapperObj::XMLParser](#)

Pointer to the XML parser for parse bidi status.

The documentation for this struct was generated from the following file:

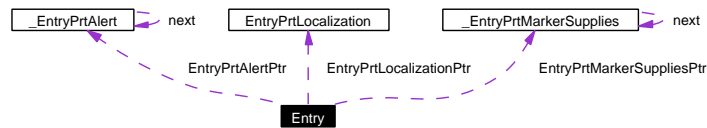
- [backendCommon.h](#)

6.6 Entry Struct Reference

The top structure containing the parsed printer status.

```
#include <bidEntry.h>
```

Collaboration diagram for Entry:



Public Attributes

- `EntryPrtLocalization * EntryPrtLocalizationPtr`
Pointer to [EntryPrtLocalization](#).
- `EntryPrtMarkerSupplies * EntryPrtMarkerSuppliesPtr`
Pointer to [EntryPrtMarkerSupplies](#).
- `EntryPrtAlert * EntryPrtAlertPtr`
Pointer to [EntryPrtAlert](#).

6.6.1 Detailed Description

The top structure containing the parsed printer status.

6.6.2 Member Data Documentation

6.6.2.1 `EntryPrtAlert* Entry::EntryPrtAlertPtr`

Pointer to [EntryPrtAlert](#).

6.6.2.2 `EntryPrtLocalization* Entry::EntryPrtLocalizationPtr`

Pointer to [EntryPrtLocalization](#).

6.6.2.3 [EntryPrtMarkerSupplies*](#) [Entry::EntryPrtMarkerSuppliesPtr](#)

Pointer to [EntryPrtMarkerSupplies](#).

The documentation for this struct was generated from the following file:

- [bidiEntry.h](#)

6.7 EntryPrtAlert Struct Reference

The structure that containing the PrtAlertEntry messages.

```
#include <entryPrtAlert.h>
```

6.7.1 Detailed Description

The structure that containing the PrtAlertEntry messages.

The documentation for this struct was generated from the following file:

- [entryPrtAlert.h](#)

6.8 EntryPrtLocalization Struct Reference

The structure that containing the PrtLocalizatonEntry messages.

```
#include <entryPrtLocalization.h>
```

Public Attributes

- [OSTRING * PrtLocLang](#)
PrtLocalizationLanguage message.
- [CCHARSET PrtLocCharSet](#)
PrtLocalizationCharacterSet message.

6.8.1 Detailed Description

The structure that containing the PrtLocalizatonEntry messages.

6.8.2 Member Data Documentation

6.8.2.1 [CCHARSET EntryPrtLocalization::PrtLocCharSet](#)

PrtLocalizationCharacterSet message.

6.8.2.2 [OSTRING* EntryPrtLocalization::PrtLocLang](#)

PrtLocalizationLanguage message.

The documentation for this struct was generated from the following file:

- [entryPrtLocalization.h](#)

6.9 EntryPrtMarkerSupplies Struct Reference

The structure that containing the PrtMarkerSuppliesEntry messages.

```
#include <entryPrtMarkerSupplies.h>
```

6.9.1 Detailed Description

The structure that containing the PrtMarkerSuppliesEntry messages.

The documentation for this struct was generated from the following file:

- [entryPrtMarkerSupplies.h](#)

6.10 enumList Struct Reference

```
#include <bidEntry.h>
```

Public Attributes

- int [value](#)
- const char * [name](#)

6.10.1 Member Data Documentation

6.10.1.1 const char* [enumList::name](#)

6.10.1.2 int [enumList::value](#)

The documentation for this struct was generated from the following file:

- [bidEntry.h](#)

6.11 infoCUPS Struct Reference

The structure containing the IPP messages.

```
#include <bidEntryCUPS.h>
```

6.11.1 Detailed Description

The structure containing the IPP messages.

The documentation for this struct was generated from the following file:

- [bidEntryCUPS.h](#)

6.12 Parser Struct Reference

Structure for parser which parse printer status written in XML format.

```
#include <bidiParam.h>
```

Public Attributes

- xmlTextReaderPtr [reader](#)

libxml2 text reader

- [State](#) *state*

In which entry is parser.

6.12.1 Detailed Description

Structure for parser which parse printer status written in XML format.

6.12.2 Member Data Documentation

6.12.2.1 xmlTextReaderPtr [Parser::reader](#)

libxml2 text reader

6.12.2.2 [State](#) [Parser::state](#)

In which entry is parser.

The documentation for this struct was generated from the following file:

- [bidiParam.h](#)

Chapter 7

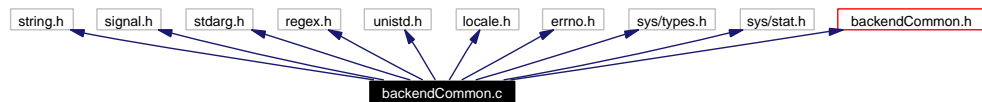
bidibackend File Documentation

7.1 backendCommon.c File Reference

definition of functions used by backend and Bidi object.

```
#include <string.h>
#include <signal.h>
#include <stdarg.h>
#include <regex.h>
#include <unistd.h>
#include <locale.h>
#include <errno.h>
#include <sys/types.h>
#include <sys/stat.h>
#include "backendCommon.h"
```

Include dependency graph for backendCommon.c:



Functions

- void `debugPrint` (char *msg,...)
Function for debug print.
- char * `getLang` (void)
Function for get program's current locale+UTF-8.

- `int fetchPPDEntry (const char *ppdname, BidiWrapperObj *obj)`
Get the value from PPD file.
- `int writeXMLdata (BidiWrapperObj *bidiobj, const char *printer_name)`
Function for write status raw data which is not processed by XML parser.
- `infoCUPS * parseXML (BidiWrapperObj *bidiobj)`
Function for convert XML status data into IPP data.

7.1.1 Detailed Description

definition of functions used by backend and Bidi object.

This file defines some common functinos which is used by any backend programs.

Date

2004/02/24 10:00:03

Version

1.20

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7.1.2 Function Documentation

7.1.2.1 void debugPrint (char * msg, ...)

Function for debug print.

Parameters:

msg is print message.

Returns:

None.

7.1.2.2 int fetchPPDEntry (const char * ppdname, BidiWrapperObj * obj)

Get the value from PPD file.

Parameters:

ppdname filename of PPD file.

obj Pointer to the [BidiWrapperObj](#).

Return values:

- 1 Fail.
- 0 Success.

7.1.2.3 char* getLang (void)

Function for get program's current locale+UTF-8.

Especially ,in case 'ja' Japanese enviroment return the "ja_JP.UTF-8".

Returns:

current LC_MESSAGES locale.

7.1.2.4 infoCUPS* parseXML (BidiWrapperObj * bidiobj)

Function for convert XML status data into IPP data.

Parameters:

bidiobj Pointer to BidiWrapperObject.

Returns:

Pointer to infoCUPS object.

7.1.2.5 int writeXMLdata (BidiWrapperObj * bidiobj, const char * printer_name)

Function for write status raw data which is not processed by XML parser.

Parameters:

bidiobj Pointer to BidiWrapperObject.

printer_name Pointer to file name string to save.

Return values:

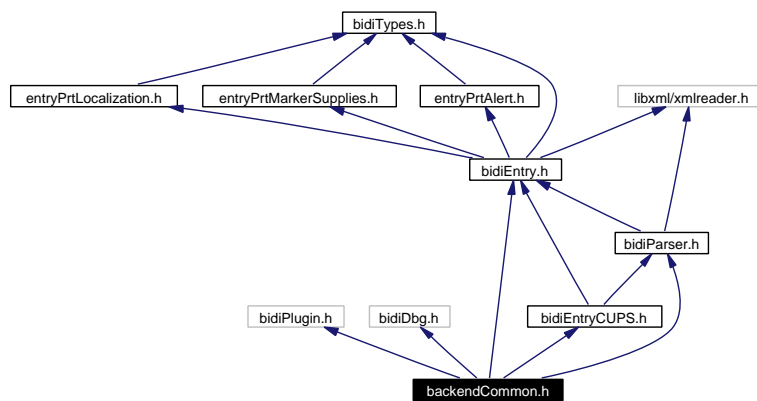
- < 0 Fail
- 0 Success

7.2 backendCommon.h File Reference

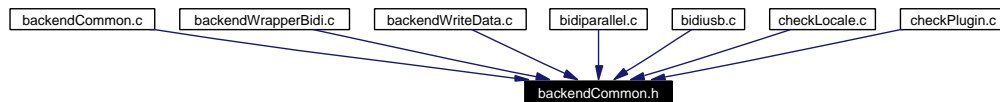
definition of functions used USB and parallel backend.

```
#include <bidPlugin.h>
#include <bidDbg.h>
#include <bidEntry.h>
#include <bidParser.h>
#include <bidEntryCUPS.h>
```

Include dependency graph for backendCommon.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [BidiWrapperObj](#)

Wrapper structure containing bidiC, bidi module name, XML parser...

Defines

- #define [PPD_PLUGIN](#) `"*opbidiPlugin"`
Bidi-Plugin module name defined in PPD.
- #define [PPD_READ_INTERVAL](#) `"*opbidiReadInterval"`

Bidi-Plugin interval time defined in PPD.

- #define [BIDI_TIMEOUT](#) 3
Second of timeout.
- #define [XML_DIR](#) "/var/log/opbidi/printer/"
directory name where raw XML data is saved .
- #define [STATE_BUF](#) 1024
size of status buffer
- #define [STATE_MESG_SIZE](#) 1024
size of message buffer
- #define [DEBUGPRINT](#)(msg)
function for debug print

Functions

- void [debugPrint](#) (char *msg,...)
Function for debug print.
- void [signal_handler](#) (int)
Function for signal handler.
- void [initSignal](#) (void)
Initialize signal functions.
- int [fetchPPDEntry](#) (const char *, BidiWrapperObj *)
Get the value from PPD file.
- char * [getLang](#) (void)
Function for get program's current locale+UTF-8.
- [infoCUPS](#) * [parseXML](#) (BidiWrapperObj *)
Function for convert XML status data into IPP data.
- int [writeXMLdata](#) (BidiWrapperObj *, const char *)
Function for write status raw data which is not processed by XML parser.
- BidiWrapperObj * [newBidiObj](#) (void)
Constructor that creates an empty [BidiWrapperObj](#).
- BidiWrapperObj * [initBidi](#) (const char *, int, const char *)
Function for initialize [BidiWrapperObj](#).
- void * [deleteBidiObj](#) (BidiWrapperObj *)
Destructor that delete the [BidiWrapperObj](#).

- void `deleteBidi` (BidiWrapperObj *)
Wrapper function of bidiDestroy.
- int `startBidiJob` (BidiWrapperObj *, int)
Wrapper function of bidiStartJob.
- int `endBidiJob` (BidiWrapperObj *)
Wrapper function of bidiEndJob.
- int `endBidiRead` (BidiWrapperObj *)
Wrapper function of bidiEndRead.
- int `startBidiRead` (BidiWrapperObj *, int)
Wrapper function of bidiStartRead.
- int `readBidiStatus` (BidiWrapperObj *)
Wrapper function of bidiReadStatus.

7.2.1 Detailed Description

definition of functions used USB and parallel backend.

Date

2004/02/24 08:56:36

Version

1.11

Copyright (C) 2004 by Turbolinux, Inc.

7.2.2 Define Documentation

7.2.2.1 #define BIDL_TIMEOUT 3

Second of timeout.

7.2.2.2 #define DEBUGPRINT(msg)

function for debug print

7.2.2.3 #define PPD_PLUGIN "opbidiPlugin"

Bidi-Plugin module name defined in PPD.

7.2.2.4 `#define PPD_READ_INTERVAL "*"opbidiReadInterval"`

Bidi-Plugin interval time defined in PPD.

7.2.2.5 `#define STATE_BUF 1024`

size of status buffer

7.2.2.6 `#define STATE_MESG_SIZE 1024`

size of message buffer

7.2.2.7 `#define XML_DIR "/var/log/opbidi/printer/"`

directory name where raw XML data is saved .

7.2.3 Function Documentation

7.2.3.1 `void debugPrint (char * msg, ...)`

Function for debug print.

Parameters:

msg is print message.

Returns:

None.

7.2.3.2 `void deleteBidi (BidiWrapperObj * bidibj)`

Wrapper function of bidiDestroy.

Parameters:

bidibj Pointer to [BidiWrapperObj](#).

Returns:

None.

7.2.3.3 void * deleteBidiObj (BidiWrapperObj * bidiobj)

Destructor that delete the [BidiWrapperObj](#).

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

Returns:

None.

7.2.3.4 int endBidiJob (BidiWrapperObj * bidiobj)

Wrapper function of bidiEndJob.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

Return values:

< 0 Fail.
> 0 Success.

7.2.3.5 int endBidiRead (BidiWrapperObj * bidiobj)

Wrapper function of bidiEndRead.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

Return values:

< 0 Fail.
> 0 Success.

7.2.3.6 int fetchPPDEntry (const char * ppdname, BidiWrapperObj * obj)

Get the value from PPD file.

Parameters:

ppdname filename of PPD file.

obj Pointer to the [BidiWrapperObj](#).

Return values:

-1 Fail.
0 Success.

7.2.3.7 char* getLang (void)

Function for get program's current locale+UTF-8.

Especially ,in case 'ja' Japanese enviroment return the "ja_JP.UTF-8".

Returns:

current LC_MESSAGES locale.

7.2.3.8 BidiWrapperObj * initBidi (const char * PPDfile, int FD, const char * bidiLang)

Function for initalize [BidiWrapperObj](#).

Parameters:

PPDfile File path to the PPD file.

FD File descriptor of printer device.

bidiLang Pointer to the language string.

Returns:

Pointer to the new [BidiWrapperObj](#).

7.2.3.9 void initSignal (void)

Initialize signal functions.

7.2.3.10 BidiWrapperObj * newBidiObj (void)

Constructor that creates an empty [BidiWrapperObj](#).

Returns:

Pointer to the initalized [BidiWrapperObj](#).

7.2.3.11 infoCUPS* parseXML (BidiWrapperObj * bidiobj)

Function for convert XML status data into IPP data.

Parameters:

bidiobj Pointer to BidiWrapperObject.

Returns:

Pointer to [infoCUPS](#) object.

7.2.3.12 int readBidiStatus ([BidiWrapperObj](#) * *bidiobj*)

Wrapper function of bidiReadStatus.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

Return values:

< 0 Fail.
> 0 Success.

7.2.3.13 void signal_handler (int *sig*)

Function for signal handler.

7.2.3.14 int startBidiJob ([BidiWrapperObj](#) * *bidiobj*, int *jobid*)

Wrapper function of bidiStartJob.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

jobid Id number of Job.

Return values:

< 0 Fail.
> 0 Success.

7.2.3.15 int startBidiRead ([BidiWrapperObj](#) * *bidiobj*, int *bidiReadMode*)

Wrapper function of bidiStartRead.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

bidiReadMode Enum of the Bidi reading mode.

Return values:

< 0 Fail.
> 0 Success.

7.2.3.16 `int writeXMLdata (BidiWrapperObj * bidiobj, const char * printer_name)`

Function for write status raw data which is not processed by XML parser.

Parameters:

bidiobj Pointer to BidiWrapperObject.

printer_name Pointer to file name string to save.

Return values:

< 0 Fail

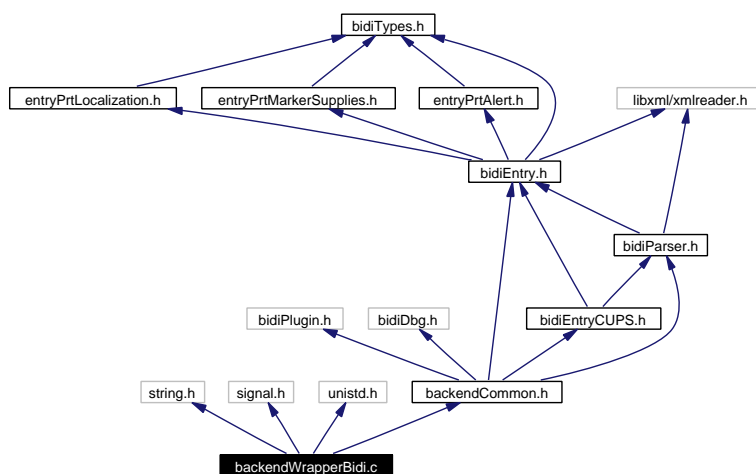
0 Success

7.3 backendWrapperBidi.c File Reference

definition of wrapper object for Bidi.

```
#include <string.h>
#include <signal.h>
#include <unistd.h>
#include "backendCommon.h"
```

Include dependency graph for backendWrapperBidi.c:



Functions

- void [signal_handler](#) (int)
Function for signal handler.
- void [initSignal](#) (void)
Initialize signal functions.
- BidiWrapperObj * [newBidiObj](#) (void)
Constructor that creates an empty [BidiWrapperObj](#).
- void * [deleteBidiObj](#) (BidiWrapperObj *)
Destructor that delete the [BidiWrapperObj](#).
- BidiWrapperObj * [initBidi](#) (const char *, int, const char *)
Function for initialize [BidiWrapperObj](#).
- void [deleteBidi](#) (BidiWrapperObj *)
Wrapper function of [bidiDestroy](#).

- int [startBidiJob](#) (BidiWrapperObj *, int)
Wrapper function of bidiStartJob.
- int [endBidiJob](#) (BidiWrapperObj *)
Wrapper function of bidiEndJob.
- int [endBidiRead](#) (BidiWrapperObj *)
Wrapper function of bidiEndRead.
- int [startBidiRead](#) (BidiWrapperObj *, int)
Wrapper function of bidiStartRead.
- int [readBidiStatus](#) (BidiWrapperObj *)
Wrapper function of bidiReadStatus.
- int [cancelBidiJob](#) (BidiWrapperObj *)
Wrapper function of bidiCancelJob.

7.3.1 Detailed Description

definition of wrapper object for Bidi.

This file defines [BidiWrapperObj](#) which is used by any backend program. [BidiWrapperObj](#) is an object containing bidiC,bidi module name,XML parser...

Date

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7.3.2 Function Documentation

7.3.2.1 int [cancelBidiJob](#) ([BidiWrapperObj](#) * *bidiobj*)

Wrapper function of bidiCancelJob.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

Return values:

- < 0 Fail.
- > 0 Success.

7.3.2.2 void deleteBidi (BidiWrapperObj * bidiobj)

Wrapper function of bidiDestroy.

Parameters:

bidiobj Pointer to BidiWrapperObj.

Returns:

None.

7.3.2.3 void* deleteBidiObj (BidiWrapperObj * bidiobj)

Destructor that delete the BidiWrapperObj.

Parameters:

bidiobj Pointer to BidiWrapperObj.

Returns:

None.

7.3.2.4 int endBidiJob (BidiWrapperObj * bidiobj)

Wrapper function of bidiEndJob.

Parameters:

bidiobj Pointer to BidiWrapperObj.

Return values:

< 0 Fail.

> 0 Success.

7.3.2.5 int endBidiRead (BidiWrapperObj * bidiobj)

Wrapper function of bidiEndRead.

Parameters:

bidiobj Pointer to BidiWrapperObj.

Return values:

< 0 Fail.

> 0 Success.

7.3.2.6 BidiWrapperObj* initBidi (const char * *PPDfile*, int *FD*, const char * *bidiLang*)

Function for initialize [BidiWrapperObj](#).

Parameters:

- PPDfile* File path to the PPD file.
- FD* File descriptor of printer device.
- bidiLang* Pointer to the language string.

Returns:

- Pointer to the new [BidiWrapperObj](#).

7.3.2.7 void initSignal (void)

Initialize signal functions.

7.3.2.8 BidiWrapperObj* newBidiObj (void)

Constructor that creates an empty [BidiWrapperObj](#).

Returns:

- Pointer to the initialized [BidiWrapperObj](#).

7.3.2.9 int readBidiStatus ([BidiWrapperObj](#) * *bidiobj*)

Wrapper function of `bidiReadStatus`.

Parameters:

- bidiobj* Pointer to [BidiWrapperObj](#).

Return values:

- < 0 Fail.
- > 0 Success.

7.3.2.10 void signal_handler (int *sig*)

Function for signal handler.

7.3.2.11 `int startBidiJob (BidiWrapperObj * bidiobj, int jobid)`

Wrapper function of `bidiStartJob`.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

jobid Id number of Job.

Return values:

< 0 Fail.

> 0 Success.

7.3.2.12 `int startBidiRead (BidiWrapperObj * bidiobj, int bidiReadMode)`

Wrapper function of `bidiStartRead`.

Parameters:

bidiobj Pointer to [BidiWrapperObj](#).

bidiReadMode Enum of the Bidi reading mode.

Return values:

< 0 Fail.

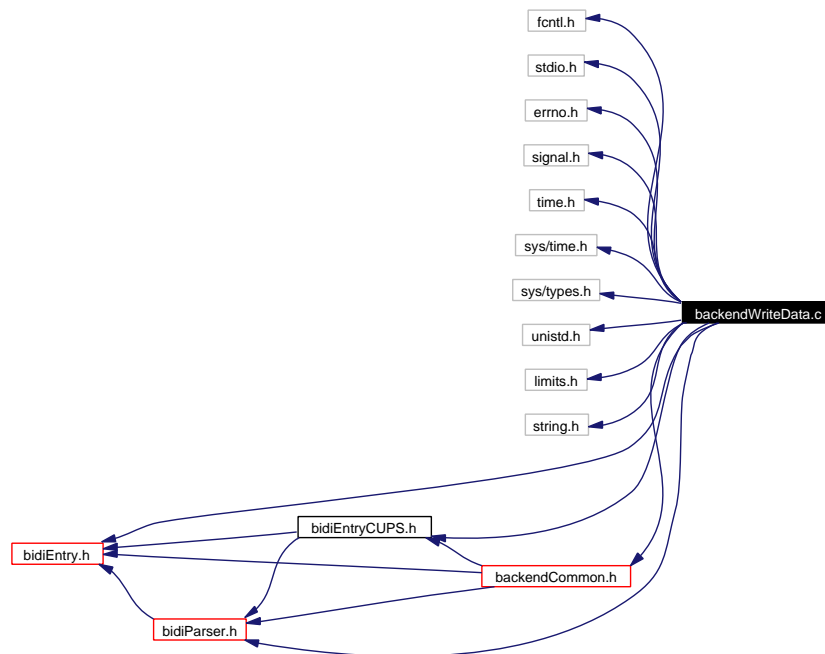
> 0 Success.

7.4 backendWriteData.c File Reference

Functions for outputting print data to printer,fetching printer status from bidi module.

```
#include <fcntl.h>
#include <stdio.h>
#include <errno.h>
#include <signal.h>
#include <time.h>
#include <sys/time.h>
#include <sys/types.h>
#include <unistd.h>
#include <limits.h>
#include <string.h>
#include <bidiEntry.h>
#include <bidiParser.h>
#include <bidiEntryCUPS.h>
#include "backendCommon.h"
```

Include dependency graph for backendWriteData.c:



Defines

- #define `STATE_MESG_SIZE` 1024
size of status message buffer.
- #define `BIDI_WRITE_TIMEOUT` 2
number of writing data timeout.
- #define `DATA_BUF_SIZE` (PIPE_BUF)

Functions

- void `writeData` (BidiWrapperObj *, int, int)
Function for outputting print data to outFD,fetching printer status from inFD via [BidiWrapperObj](#).

7.4.1 Detailed Description

Functions for outputting print data to printer,fetching printer status from bidi module.

Date

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2004/02/13 Modified by Canon.INC

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- 1) Modified the select loop to set only the necessary fd into the fdset under each condition.
- 2) Modified to read the printer status data every interval time.
- 3) Read the entire printer status data at one select loop.
- 4) Change the buffer byte size to "PIPE_BUF".
- 5) Set an alarm signal before writing the printer data.
- 6) Set an appropriate fd into the "bidiFD".
- 7) Set an appropriate timeout value into the select() function.

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7.4.2 Define Documentation

7.4.2.1 #define BIDI_WRITE_TIMEOUT 2

number of writing data timeout.

7.4.2.2 `#define DATA_BUF_SIZE (PIPE_BUF)`

7.4.2.3 `#define STATE_MESG_SIZE 1024`

size of status message buffer.

7.4.3 Function Documentation

7.4.3.1 `void writeData (BidiWrapperObj * objBidi, int inFD, int outFD)`

Function for outputting print data to outFD, fetching printer status from inFD via [BidiWrapperObj](#).

Parameters:

objBidi Pointer to BidiWrapperObject.

inFD File descriptor of input data.

outFD File descriptor of printer device.

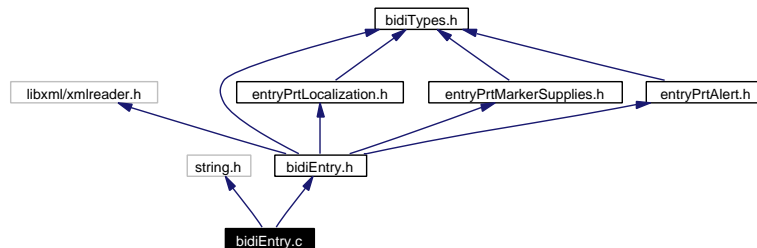
7.5 bidiEntry.c File Reference

Functions for [Entry](#) object.

```
#include <string.h>
```

```
#include "bidiEntry.h"
```

Include dependency graph for bidiEntry.c:



Functions

- `Entry * newEntry (void)`
constructor that creates an empty [Entry](#) object.
- `void deleteEntry (Entry *self)`
destructor that delete an [Entry](#) object.
- `char * getIndexName (enumPrtMarkSupIndex index)`
Get color character name from MarkerSuppliesIndex.

7.5.1 Detailed Description

Functions for [Entry](#) object.

Date

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Version

1.10

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7.5.2 Function Documentation

7.5.2.1 void deleteEntry (Entry * self)

destructor that delete an Entry object.

Parameters:

self Pointer to Entry object.

7.5.2.2 char* getIndexName (enumPrtMarkSupIndex index)

Get color character name from MarkerSuppliesIndex.

Parameters:

index Number of enumPrtMarkSupIndex.

Returns:

Pointer to color character string.

7.5.2.3 Entry* newEntry (void)

constructor that creates an empty Entry object.

Returns:

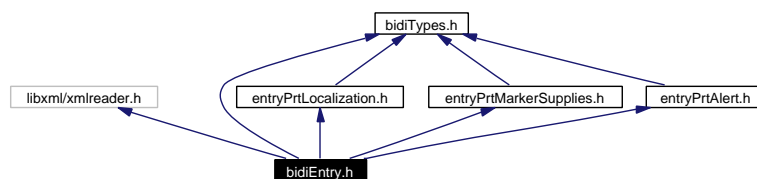
Pointer to Entry object.

7.6 bidiEntry.h File Reference

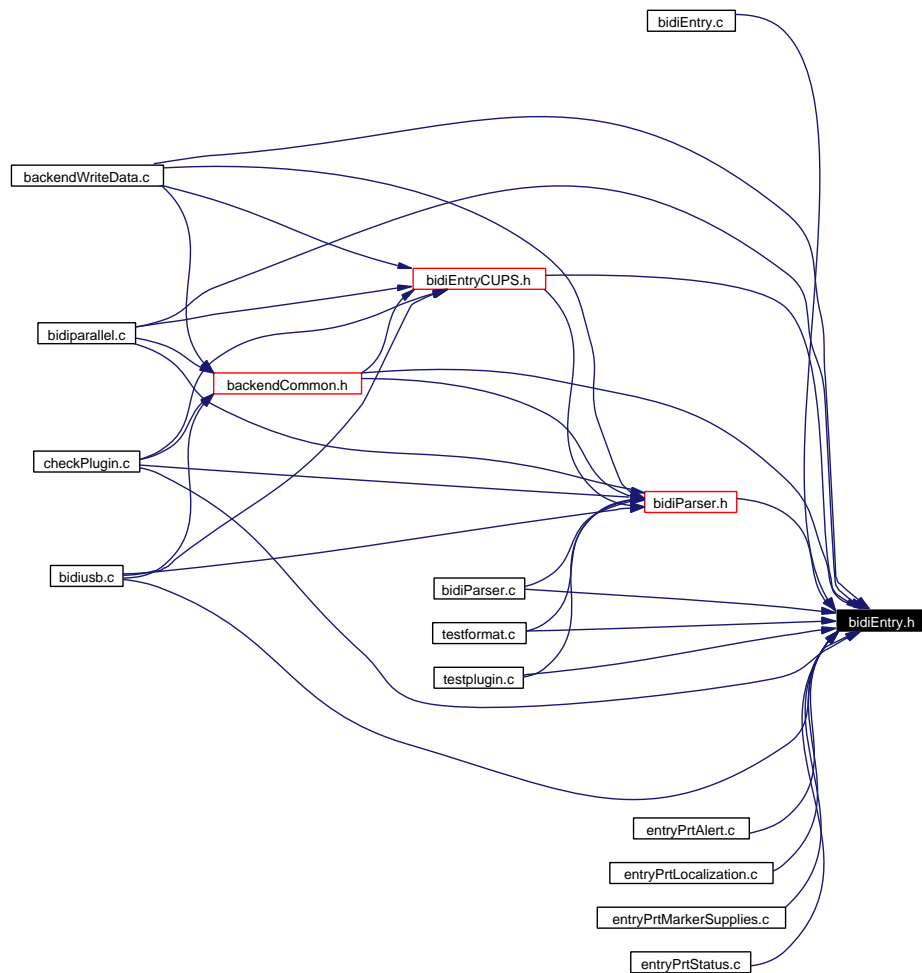
Type definitions for [Entry](#) object.

```
#include <libxml/xmlreader.h>
#include <bidiTypes.h>
#include <entryPrtLocalization.h>
#include <entryPrtMarkerSupplies.h>
#include <entryPrtAlert.h>
```

Include dependency graph for bidiEntry.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [Entry](#)
The top structure containing the parsed printer status.
- struct [enumList](#)

Functions

- [Entry *](#) [newEntry](#) (void)
constructor that creates an empty [Entry](#) object.
- void [deleteEntry](#) ([Entry *](#))
destructor that delete an [Entry](#) object.
- char * [getEnumName](#) (const [enumList *](#), const int)
- char * [getIndexName](#) ([enumPrtMarkSupIndex](#))
Get color character name from MarkerSuppliesIndex.

7.6.1 Detailed Description

Type definitions for [Entry](#) object.

Date

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Version

1.12

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7.6.2 Function Documentation

7.6.2.1 void deleteEntry ([Entry](#) * *self*)

destructor that delete an [Entry](#) object.

Parameters:

self Pointer to [Entry](#) object.

7.6.2.2 char* getEnumName (const [enumList](#) *, const *int*)

7.6.2.3 char* getIndexName ([enumPrtMarkSupIndex](#) *index*)

Get color character name from MarkerSuppliesIndex.

Parameters:

index Number of enumPrtMarkSupIndex.

Returns:

Pointer to color character string.

7.6.2.4 [Entry](#)* newEntry (void)

constructor that creates an empty [Entry](#) object.

Returns:

Pointer to [Entry](#) object.

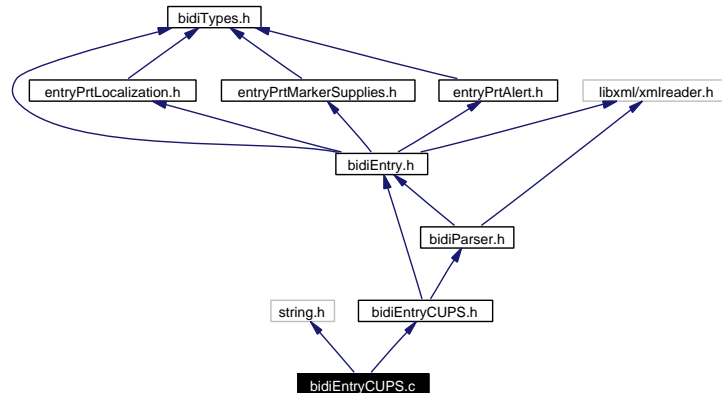
7.7 bidiEntryCUPS.c File Reference

Functions for [infoCUPS](#) object.

```
#include <string.h>
```

```
#include "bidiEntryCUPS.h"
```

Include dependency graph for bidiEntryCUPS.c:



Functions

- [infoCUPS](#) * [makeIPPInfo](#) (Entry *entry)
Function to make IPP message.

7.7.1 Detailed Description

Functions for [infoCUPS](#) object.

Date

2004/02/24 10:00:04

Version

1.8

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7.7.2 Function Documentation

7.7.2.1 [infoCUPS](#)* [makeIPPInfo](#) ([Entry](#) * entry)

Function to make IPP message.

Parameters:

entry Pointer to [Entry](#) object.

Returns:

Pointer to inofCUPS object.

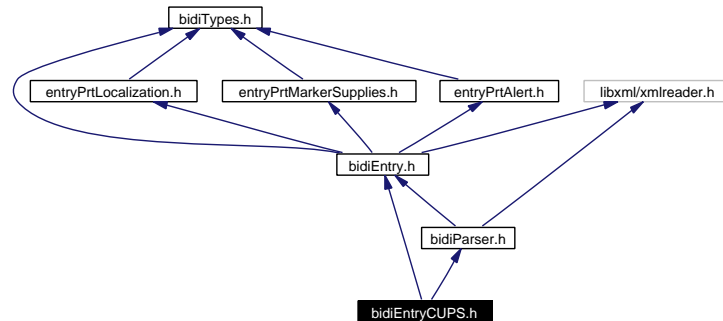
7.8 bidiEntryCUPS.h File Reference

Type definitions for [infoCUPS](#) object.

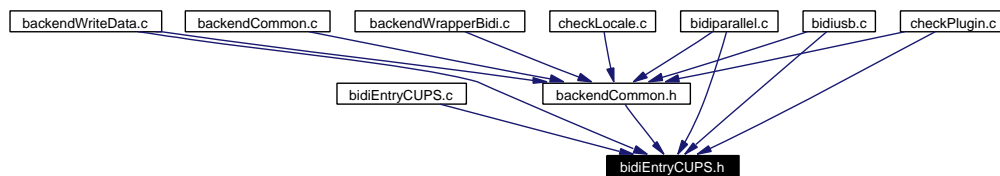
```
#include "bidiEntry.h"
```

```
#include "bidiParser.h"
```

Include dependency graph for bidiEntryCUPS.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [_infoCUPS](#)

Defines

- #define [MSG_SIZE](#) 128

Typedefs

- typedef [_infoCUPS](#) [infoCUPS](#)

Functions

- [infoCUPS](#) * [makeIPPIInfo](#) (Entry *)

Function to make IPP message.

7.8.1 Detailed Description

Type definitions for [infoCUPS](#) object.

Date

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Version

1.7

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7.8.2 Define Documentation

7.8.2.1 #define MSG_SIZE 128

7.8.3 Typedef Documentation

7.8.3.1 typedef struct _infoCUPS [infoCUPS](#)

7.8.4 Function Documentation

7.8.4.1 [infoCUPS](#)* makeIPPInfo ([Entry](#) * *entry*)

Function to make IPP message.

Parameters:

entry Pointer to [Entry](#) object.

Returns:

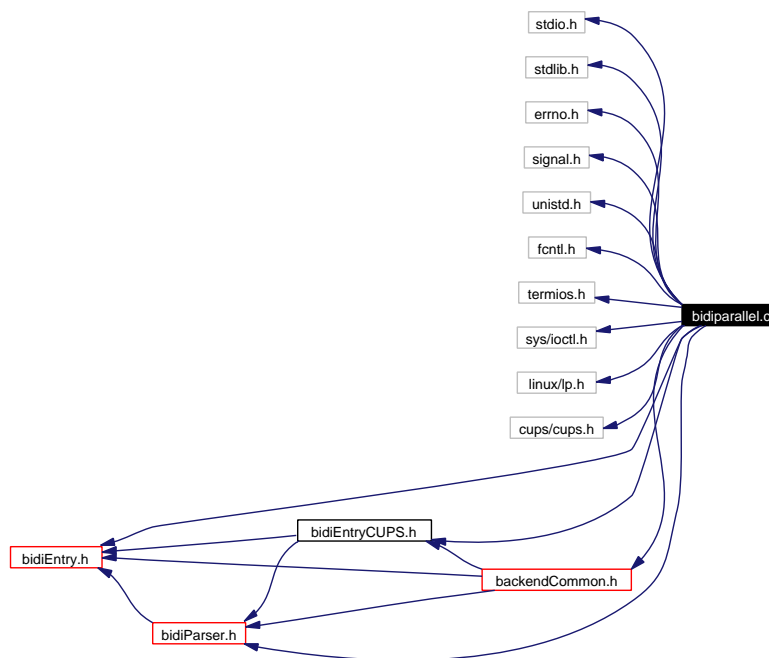
Pointer to infoCUPS object.

7.9 bidiparallel.c File Reference

Parallel port backend with bidi status read for the Common UNIX Printing System (CUPS).

```
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#include <signal.h>
#include <unistd.h>
#include <fcntl.h>
#include <termios.h>
#include <sys/ioctl.h>
#include <linux/lp.h>
#include <cups/cups.h>
#include "bidiEntry.h"
#include "bidiParser.h"
#include "bidiEntryCUPS.h"
#include "backendCommon.h"
```

Include dependency graph for bidiparallel.c:



Defines

- #define `strncpy` `cups_strncpy`
- #define `strcat` `cups_strcat`
- #define `PARALLEL_NAME` `"bidiparallel"`
- #define `IOCNR_GET_DEVICE_ID` 1
- #define `LPIOC_GET_DEVICE_ID`(len) `_IOC(_IOC_READ, 'P', IOCNR_GET_DEVICE_ID, len)`

Functions

- `size_t cups_strncpy` (`char *`, `const char *`, `size_t`)
- `size_t cups_strcat` (`char *`, `const char *`, `size_t`)
- `void list_devices` (`void`)
Function for List devices connected with parallel port.
- `int main` (`int argc`, `char **argv`)
main function for bidiparallel program

7.9.1 Detailed Description

Parallel port backend with bidi status read for the Common UNIX Printing System (CUPS).
 Parallel backend program send print data to printer and fetch printer status from bidi object.

Date

2004/02/24 08:56:36

Version

1.19

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7.9.2 Define Documentation

7.9.2.1 #define IOCNR_GET_DEVICE_ID 1

7.9.2.2 #define LPIOC_GET_DEVICE_ID(len) _IOC(_IOC_READ, 'P', IOCNR_GET_DEVICE_ID, len)

7.9.2.3 #define PARALLEL_NAME "bidiparallel"

7.9.2.4 `#define strlcat cups_strlcat`

7.9.2.5 `#define strlcpy cups_strlcpy`

7.9.3 Function Documentation

7.9.3.1 `size_t cups_strlcat (char *, const char *, size_t)`

7.9.3.2 `size_t cups_strlcpy (char *, const char *, size_t)`

7.9.3.3 `void list_devices (void)`

Function for List devices connected with parallel port.

Returns:

None.

7.9.3.4 `int main (int argc, char ** argv)`

main function for bidiparallel program

Parameters:

argc Number of argument.

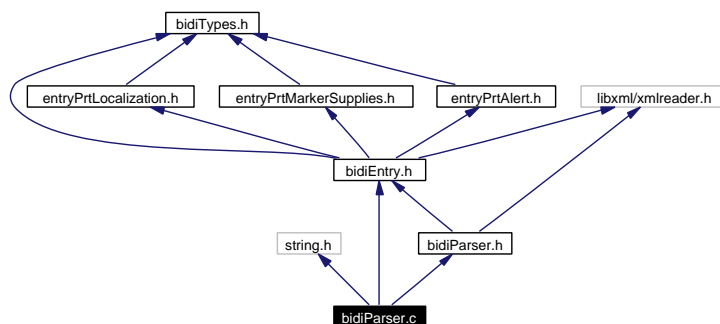
argv Pointer to argument.

7.10 bidiParser.c File Reference

Functions for [Parser](#) object.

```
#include <string.h>
#include "bidiEntry.h"
#include "bidiParser.h"
```

Include dependency graph for bidiParser.c:



Functions

- `Parser * newParser (void)`
constructor that creates an empty [Parser](#) object.
- `void deleteParser (Parser *self)`
destructor that delete [Parser](#) object.
- `int parseParserFromFile (Parser *self, const char *uri)`
parse from file which is written in Bi-di format.
- `int parseParserFromFd (Parser *self, int fd)`
parse from file descriptor which is written in Bi-di format.
- `int parseParserFromBuff (Parser *self, const char *buffer, int size)`
parse from memeory which is written in Bi-di format.
- `Entry * fetchEntryFromParser (Parser *parser)`
Function for fetch entry object.

7.10.1 Detailed Description

Functions for [Parser](#) object.

Date

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Version

1.13

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7.10.2 Function Documentation

7.10.2.1 void deleteParser ([Parser](#) * *self*)

destructor that delete [Parser](#) object.

Parameters:

self Pointer to [Parser](#) object.

7.10.2.2 Entry* fetchEntryFromParser ([Parser](#) * *parser*)

Function for fetch entry object.

Parameters:

parser Pointer to [Parser](#) object.

Return values:

NULL Fail

**Entry* Success

7.10.2.3 Parser* newParser (void)

constructor that creates an empty [Parser](#) object.

Returns:

Pointer to [Parser](#) object.

7.10.2.4 int parseParserFromBuff ([Parser](#) * *self*, const char * *buffer*, int *size*)

parse from memory which is written in Bi-di format.

Parameters:

self Pointer to [Parser](#) object.

buffer Pointer to parse buffer.

size Number in bytes of parse buffer.

Return values:

-1 Fail.

0 Success.

7.10.2.5 int parseParserFromFd ([Parser](#) * *self*, int *fd*)

parse from file descriptor which is written in Bi-di format.

Parameters:

self Pointer to [Parser](#) object.

fd File descriptor of parse file.

Return values:

-1 Fail.

0 Success.

7.10.2.6 int parseParserFromFile ([Parser](#) * *self*, const char * *uri*)

parse from file which is written in Bi-di format.

Parameters:

self Pointer to [Parser](#) object.

uri Pointer to parse uri.

Return values:

-1 Fail.

0 Success.

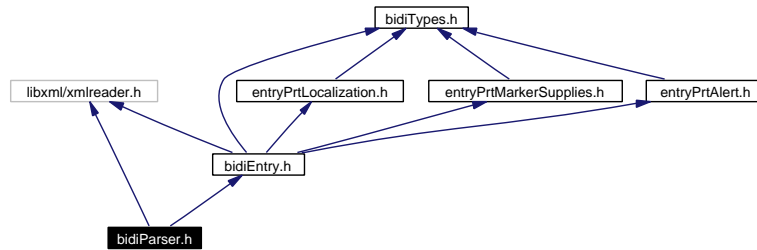
7.11 bidiParser.h File Reference

Type definitions for [Parser](#) object.

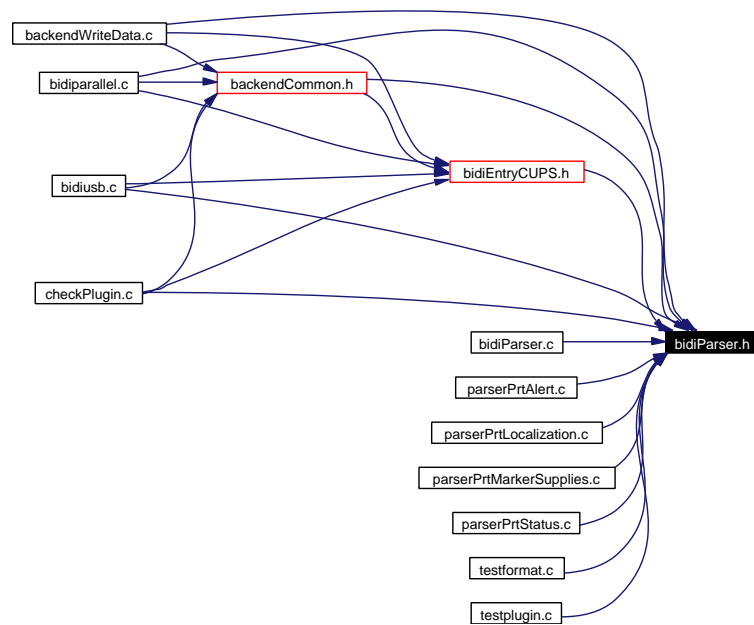
```
#include <libxml/xmlreader.h>
```

```
#include <bidiEntry.h>
```

Include dependency graph for bidiParser.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [Parser](#)

Structure for parser which parse printer status written in XML format.

Enumerations

- enum `State` {
`STATE_START` = 0, `STATE_PRINTER_MIB`, `STATE_LOC_TABLE`, `STATE_LOC_ENTRY`,
`STATE_LOC_LANG`, `STATE_LOC_CHARSET`, `STATE_MRKSUP_TABLE`,
`STATE_MRKSUP_ENTRY`,
`STATE_MRKSUP_INDEX`, `STATE_MRKSUP_TYPE`, `STATE_MRKSUP_DESCRIPTION`,
`STATE_MRKSUP_SUPPLYUNIT`,
`STATE_MRKSUP_MAXCAPACITY`, `STATE_MRKSUP_LEVEL`, `STATE_ALT_TABLE`,
`STATE_ALT_ENTRY`,
`STATE_ALT_SEVERITYLEVEL`, `STATE_ALT_GROUP`, `STATE_ALT_GROUPINDEX`,
`STATE_ALT_CODE`,
`STATE_ALT_DESCRIPTION` }

Functions

- Parser * `newParser` (void)
constructor that creates an empty `Parser` object.
- void `deleteParseery` (Parser *)
- int `parseParser` (Parser *, const char *)
- Entry * `fetchEntryFromParser` (Parser *)
Function for fetch entry object.
- int `parseParserFromFile` (Parser *, const char *)
parse from file which is written in Bi-di format.
- int `parseParserFromFd` (Parser *, int)
parse from file descriptor which is written in Bi-di format.
- int `parseParserFromBuff` (Parser *, const char *, int)
parse from memeory which is written in Bi-di format.

7.11.1 Detailed Description

Type definitions for `Parser` object.

Date

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Version

1.12

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7.11.2 Enumeration Type Documentation

7.11.2.1 enum [State](#)

.

Enumerate types used in [Parser](#) object.

Enumeration values:

STATE_START
STATE_PRINTER_MIB
STATE_LOC_TABLE
STATE_LOC_ENTRY
STATE_LOC_LANG
STATE_LOC_CHARSET
STATE_MRKSUP_TABLE
STATE_MRKSUP_ENTRY
STATE_MRKSUP_INDEX
STATE_MRKSUP_TYPE
STATE_MRKSUP_DESCRIPTION
STATE_MRKSUP_SUPPLYUNIT
STATE_MRKSUP_MAXCAPACITY
STATE_MRKSUP_LEVEL
STATE_ALT_TABLE
STATE_ALT_ENTRY
STATE_ALT_SEVERITYLEVEL
STATE_ALT_GROUP
STATE_ALT_GROUPINDEX
STATE_ALT_CODE
STATE_ALT_DESCRIPTION

7.11.3 Function Documentation

7.11.3.1 void deleteParseery ([Parser](#) *)

7.11.3.2 Entry* fetchEntryFromParser (Parser * parser)

Function for fetch entry object.

Parameters:

parser Pointer to Parser object.

Return values:

NULL Fail

**Entry* Success

7.11.3.3 Parser* newParser (void)

constructor that creates an empty Parser object.

Returns:

Pointer to Parser object.

7.11.3.4 int parseParser (Parser *, const char *)

7.11.3.5 int parseParserFromBuff (Parser * self, const char * buffer, int size)

parse from memory which is written in Bi-di format.

Parameters:

self Pointer to Parser object.

buffer Pointer to parse buffer.

size Number in bytes of parse buffer.

Return values:

-1 Fail.

0 Success.

7.11.3.6 int parseParserFromFd (Parser * self, int fd)

parse from file descriptor which is written in Bi-di format.

Parameters:

self Pointer to Parser object.

fd File descriptor of parse file.

Return values:

- 1* Fail.
- 0* Success.

7.11.3.7 int parseParserFromFile ([Parser](#) * *self*, const char * *uri*)

parse from file which is written in Bi-di format.

Parameters:

- self* Pointer to [Parser](#) object.
- uri* Pointer to parse uri.

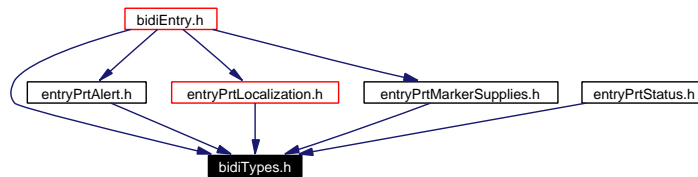
Return values:

- 1* Fail.
- 0* Success.

7.12 bidiTypes.h File Reference

Type definitions of the variable used by Printer-MIB.

This graph shows which files directly or indirectly include this file:



Typedefs

- typedef long [INT32](#)
Integer32.
- typedef unsigned char [OSTRING](#)
OCTET STRING.
- typedef int [CCHARSET](#)
CodedCharset.
- typedef char [SUBUNITSTATUS](#)
SubUnitStatus.

7.12.1 Detailed Description

Type definitions of the variable used by Printer-MIB.

Date

2004/02/24 08:56:36

Version

1.7

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7.12.2 Typedef Documentation

7.12.2.1 typedef int CCHARSET

CodedCharset.

7.12.2.2 typedef long INT32

Integer32.

7.12.2.3 typedef unsigned char OSTRING

OCTET STRING.

7.12.2.4 typedef char SUBUNITSTATUS

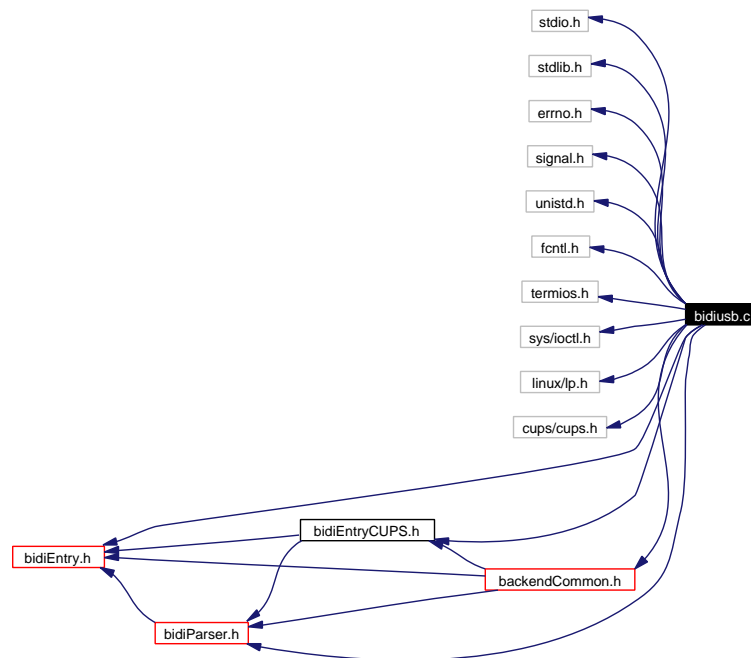
SubUnitStatus.

7.13 bidiusb.c File Reference

USB port backend with bidi status read for the Common UNIX Printing System (CUPS).

```
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#include <signal.h>
#include <unistd.h>
#include <fcntl.h>
#include <termios.h>
#include <sys/ioctl.h>
#include <linux/lp.h>
#include <cups/cups.h>
#include "bidiEntry.h"
#include "bidiParser.h"
#include "bidiEntryCUPS.h"
#include "backendCommon.h"
```

Include dependency graph for bidiusb.c:



Defines

- #define `strncpy` `cups_strncpy`
safe string copy.
- #define `strcat` `cups_strcat`
safe string concatenation.
- #define `USB_NAME` `"bidiusb"`
program name.
- #define `IOCNR_GET_DEVICE_ID` 1
- #define `LPIOC_GET_DEVICE_ID`(len) `_IOC(_IOC_READ, 'P', IOCNR_GET_DEVICE_ID, len)`
ioctl macro to get device_id string.

Functions

- `size_t cups_strncpy` (`char *`, `const char *`, `size_t`)
- `size_t cups_strcat` (`char *`, `const char *`, `size_t`)
- `void decode_device_id` (`int port`, `const char *device_id`, `char *make_model`, `int mmsize`, `char *uri`, `int urisize`)
Decode the IEEE-1284 device ID string.
- `void list_devices` (`void`)
Function for List all USB devices.
- `int open_device` (`const char *uri`)
Function for Open a USB device...
- `int main` (`int argc`, `char **argv`)
main function for bidiusb program

7.13.1 Detailed Description

USB port backend with bidi status read for the Common UNIX Printing System (CUPS).

USB backend program send print data to printer and fetch printer status from bidi object.

Date

2004/02/24 08:56:36

Version

1.28

Copyright (C) 2004 by Turbolinux, Inc.

7.13.2 Define Documentation

7.13.2.1 `#define IOCNR_GET_DEVICE_ID 1`

7.13.2.2 `#define LPIOC_GET_DEVICE_ID(len) _IOC(_IOC_READ, 'P', IOCNR_GET_DEVICE_ID, len)`

ioctl macro to get device_id string.

7.13.2.3 `#define strlcat cups_strlcat`

safe string concatenation.

7.13.2.4 `#define strlcpy cups_strlcpy`

safe string copy.

7.13.2.5 `#define USB_NAME "bidiusb"`

program name.

7.13.3 Function Documentation

7.13.3.1 `size_t cups_strlcat (char *, const char *, size_t)`

7.13.3.2 `size_t cups_strlcpy (char *, const char *, size_t)`

7.13.3.3 `void decode_device_id (int port, const char * device_id, char * make_model, int mmsize, char * uri, int urisize)`

Decode the IEEE-1284 device ID string.

Parameters:

port Port number.

device_id 1284 device ID string.

make_model model name.

mmsize Size of buffer.

uri Device URI.

urisize Size of buffer.

Returns:

None.

7.13.3.4 void list_devices (void)

Function for List all USB devices.

Returns:

None.

7.13.3.5 int main (int argc, char ** argv)

main function for bidiusb program

Parameters:

argc Number of argument.

argv Pointer to argument.

7.13.3.6 int open_device (const char * uri)

Function for Open a USB device...

Parameters:

uri Pointer to open device string.

Return values:

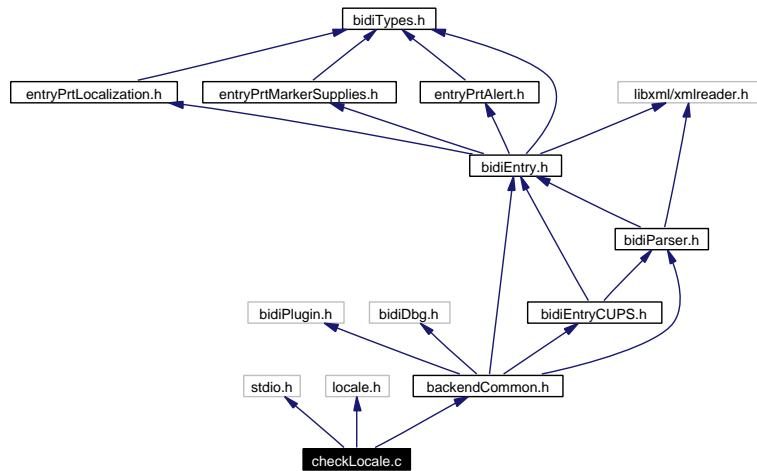
> 0 Opened device descriptor

< 0 Fail

7.14 checkLocale.c File Reference

```
#include <stdio.h>
#include <locale.h>
#include "backendCommon.h"
```

Include dependency graph for checkLocale.c:



Functions

- `int main (int argc, char **argv)`

7.14.1 Function Documentation

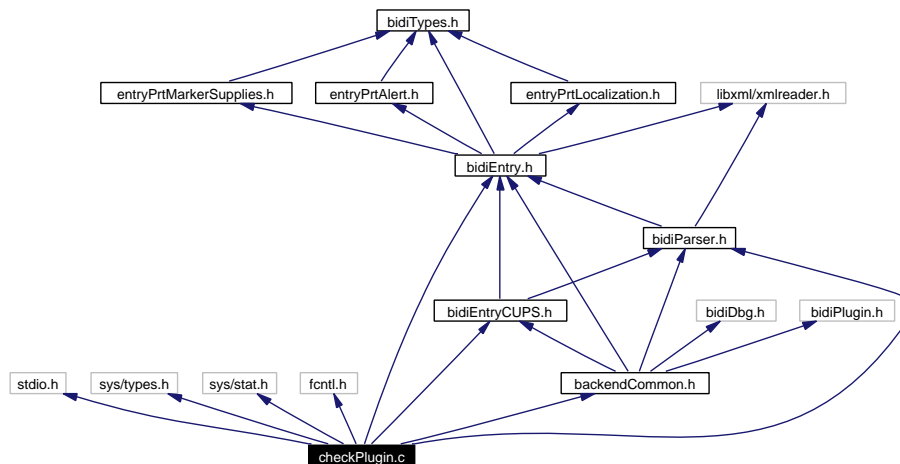
7.14.1.1 `int main (int argc, char ** argv)`

7.15 checkPlugin.c File Reference

test program for communicating with Bidi module.

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <bidEntry.h>
#include <bidParser.h>
#include <bidEntryCUPS.h>
#include "backendCommon.h"
```

Include dependency graph for checkPlugin.c:



Functions

- int `main` (int argc, char **argv)

7.15.1 Detailed Description

test program for communicating with Bidi module.

Usage: checkPlugin [printer device file] [PPD file]

Date

2004/02/24 08:56:36

Version

1.5

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7.15.2 Function Documentation

7.15.2.1 int main (int *argc*, char ** *argv*)

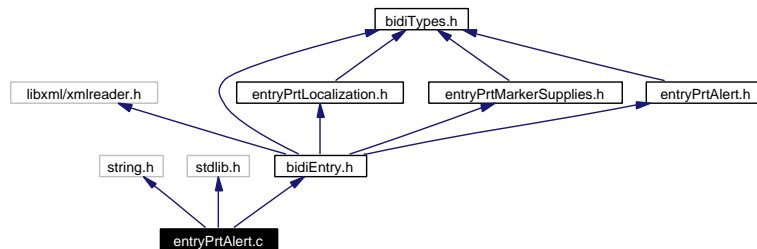
7.16 Doxyheader File Reference

7.17 entryPrtAlert.c File Reference

functions of [EntryPrtAlert](#) object.

```
#include <string.h>
#include <stdlib.h>
#include "bidiEntry.h"
```

Include dependency graph for entryPrtAlert.c:



Functions

- [EntryPrtAlert](#) * [newEntryPrtAlert](#) (void)
constructor that creates an empty [EntryPrtAlert](#) object.
- void [deleteEntryPrtAlt](#) ([EntryPrtAlert](#) *self)
destructor that delete [EntryPrtAlert](#) object.
- [EntryPrtAlert](#) * [addEntryPrtAlt](#) ([EntryPrtAlert](#) *self)
Function to make new [EntryPrtAlert](#) object.
- void [setEntryPrtAlt](#) ([EntryPrtAlert](#) *entPrtAlt, xmlChar *node_name, xmlChar *data)
Function to set data to [EntryPrtAlert](#) object.

7.17.1 Detailed Description

functions of [EntryPrtAlert](#) object.

Date

2004/02/24 09:06:20

Version

1.8

copyright : (C) 2004 by Turbolinux, Inc.

7.17.2 Function Documentation

7.17.2.1 **EntryPrtAlert*** addEntryPrtAlt (**EntryPrtAlert** * *self*)

Function to make new **EntryPrtAlert** object.

Parameters:

self Pointer to **EntryPrtAlert** object

Return values:

NULL Fail

**EntryPrtAlert* Success

7.17.2.2 **void** deleteEntryPrtAlt (**EntryPrtAlert** * *self*)

destructor that delete **EntryPrtAlert** object.

Parameters:

self Pointer to **EntryPrtAlert** object

7.17.2.3 **EntryPrtAlert*** newEntryPrtAlert (**void**)

constructor that creates an empty **EntryPrtAlert** object.

Return values:

NULL Fail

**EntryPrtAlert* Success

7.17.2.4 **void** setEntryPrtAlt (**EntryPrtAlert** * *entPrtAlt*, xmlChar * *node_name*, xmlChar * *data*)

Function to set data to **EntryPrtAlert** object.

Parameters:

entPrtAlt Pointer to **EntryPrtAlert** object

node_name Pointer to node name string

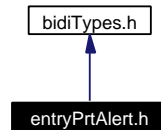
data Pointer to data string

7.18 entryPrtAlert.h File Reference

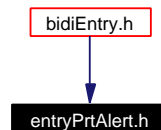
Type definitions of [EntryPrtAlert](#) object.

```
#include <bidTypes.h>
```

Include dependency graph for entryPrtAlert.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [_EntryPrtAlert](#)

Typedefs

- typedef [_EntryPrtAlert](#) [EntryPrtAlert](#)

Enumerations

- enum [enumPrtAltGrpIndex](#) { [PRTALT_INDEX_C](#) = 1, [PRTALT_INDEX_M](#) = 2, [PRTALT_INDEX_Y](#) = 3, [PRTALT_INDEX_K](#) = 4 }
- PrtAlertGroupIndex enumeration .*
- enum [enumPrtAltSevLevel](#) { [PRTALT_SEVLEV_OTHER](#) = 1, [PRTALT_SEVLEV_CRITICAL](#) = 3, [PRTALT_SEVLEV_WARNING](#) = 4 }
- PrtAlertSeverityLevel enumeration .*
- enum [enumPrtAltGrp](#) {
[PRTALT_GRP_OTHER](#) = 1, [PRTALT_GRP_HR_MIB_STORAGE_T](#) = 3,
[PRTALT_GRP_HR_MIB_DEVICE_T](#) = 4, [PRTALT_GRP_GENERAL_PRINTER](#) = 5,
[PRTALT_GRP_COVER](#) = 6, [PRTALT_GRP_LOCALIZATION](#) = 7, [PRTALT_GRP_INPUT](#) = 8,
[PRTALT_GRP_OUTPUT](#) = 9,

```

PRTALT_GRP_MARKER      = 10,    PRTALT_GRP_MARKER_SUPPLIES    = 11,
PRTALT_GRP_MARKER_COLORANT = 12, PRTALT_GRP_MEDIA_PATH = 13,
PRTALT_GRP_CHANNEL      = 14,    PRTALT_GRP_INTERPRETER      = 15,
PRTALT_GRP_CONSOLE_DISP_BUFFER = 16, PRTALT_GRP_CONTENT_LENGTH = 17
}

```

PrtAlertGroup enumeration .

- enum `enumPrtAltCode` {


```

PRTALT_CODE_OTHER = 1, PRTALT_CODE_UNKNOWN = 2, PRTALT_CODE_COVER_OPEN
= 3, PRTALT_CODE_COVER_CLOSED = 4,
PRTALT_CODE_INTLOCK_OPEN = 5,    PRTALT_CODE_INTLOCK_CLOSED = 6,
PRTALT_CODE_CONFIG_CHANGED = 7, PRTALT_CODE_JAM = 8,
PRTALT_CODE_DOOR_OPEN = 501,    PRTALT_CODE_DOOR_CLOSED = 502,
PRTALT_CODE_POWER_UP = 503, PRTALT_CODE_POWER_DOWN = 504,
PRTALT_CODE_INPUT_MEDIASUPP_EMPTY = 808, PRTALT_CODE_IKN_EMPTY = 1102,
PRTALT_CODE_IKN_ALMOST_EMPTY = 1105 }

```

PrtAlertCode enumeration..

Functions

- `EntryPrtAlert * newEntryPrtAlert (void)`
constructor that creates an empty [EntryPrtAlert](#) object.
- `void deleteEntryPrtAlt (EntryPrtAlert *)`
destructor that delete [EntryPrtAlert](#) object.
- `EntryPrtAlert * addEntryPrtAlt (EntryPrtAlert *)`
Function to make new [EntryPrtAlert](#) object.
- `void setEntryPrtAlt (EntryPrtAlert *, xmlChar *, xmlChar *)`
Function to set data to [EntryPrtAlert](#) object.

7.18.1 Detailed Description

Type definitions of [EntryPrtAlert](#) object.

Date

2004/02/24 10:00:04

Version

1.8

copyright : (C) 2004 by Turbolinux,Inc.

7.18.2 Typedef Documentation

7.18.2.1 typedef struct _EntryPrtAlert [EntryPrtAlert](#)

7.18.3 Enumeration Type Documentation

7.18.3.1 enum [enumPrtAltCode](#)

PrtAlertCode enumeration..

Enumeration values:

- PRTALT_CODE_OTHER
- PRTALT_CODE_UNKNOWN
- PRTALT_CODE_COVER_OPEN
- PRTALT_CODE_COVER_CLOSED
- PRTALT_CODE_INTLOCK_OPEN
- PRTALT_CODE_INTLOCK_CLOSED
- PRTALT_CODE_CONFIG_CHANGED
- PRTALT_CODE_JAM
- PRTALT_CODE_DOOR_OPEN
- PRTALT_CODE_DOOR_CLOSED
- PRTALT_CODE_POWER_UP
- PRTALT_CODE_POWER_DOWN
- PRTALT_CODE_INPUT_MEDIASUPP_EMPTY
- PRTALT_CODE_IKN_EMPTY
- PRTALT_CODE_IKN_ALMOST_EMPTY

7.18.3.2 enum [enumPrtAltGrp](#)

PrtAlertGroup enumeration .

Enumeration values:

- PRTALT_GRP_OTHER
- PRTALT_GRP_HR_MIB_STORAGE_T
- PRTALT_GRP_HR_MIB_DEVICE_T
- PRTALT_GRP_GENERAL_PRINTER
- PRTALT_GRP_COVER
- PRTALT_GRP_LOCALIZATION
- PRTALT_GRP_INPUT
- PRTALT_GRP_OUTPUT
- PRTALT_GRP_MARKER
- PRTALT_GRP_MARKER_SUPPLIES

PRTALT_GRP_MARKER_COLORANT
PRTALT_GRP_MEDIA_PATH
PRTALT_GRP_CHANNEL
PRTALT_GRP_INTERPRETER
PRTALT_GRP_CONSOLE_DISP_BUFFER
PRTALT_GRP_CONTENT_LENGTH

7.18.3.3 enum [enumPrtAltGrpIndex](#)

PrtAlertGroupIndex enumeration .

Enumeration values:

PRTALT_INDEX_C
PRTALT_INDEX_M
PRTALT_INDEX_Y
PRTALT_INDEX_K

7.18.3.4 enum [enumPrtAltSevLevel](#)

PrtAlertSeverityLevel enumeration .

Enumeration values:

PRTALT_SEVLEV_OTHER
PRTALT_SEVLEV_CRITICAL
PRTALT_SEVLEV_WARNING

7.18.4 Function Documentation

7.18.4.1 [EntryPrtAlert*](#) addEntryPrtAlt ([EntryPrtAlert](#) * *self*)

Function to make new [EntryPrtAlert](#) object.

Parameters:

self Pointer to [EntryPrtAlert](#) object

Return values:

NULL Fail

**EntryPrtAlert* Success

7.18.4.2 void deleteEntryPrtAlt ([EntryPrtAlert](#) * *self*)

destructor that delete [EntryPrtAlert](#) object.

Parameters:

self Pointer to [EntryPrtAlert](#) object

7.18.4.3 [EntryPrtAlert](#)* newEntryPrtAlert (void)

constructor that creates an empty [EntryPrtAlert](#) object.

Return values:

NULL Fail

**EntryPrtAlert* Success

7.18.4.4 void setEntryPrtAlt ([EntryPrtAlert](#) * *entPrtAlt*, xmlChar * *node_name*, xmlChar * *data*)

Function to set data to [EntryPrtAlert](#) object.

Parameters:

entPrtAlt Pointer to [EntryPrtAlert](#) object

node_name Pointer to node name string

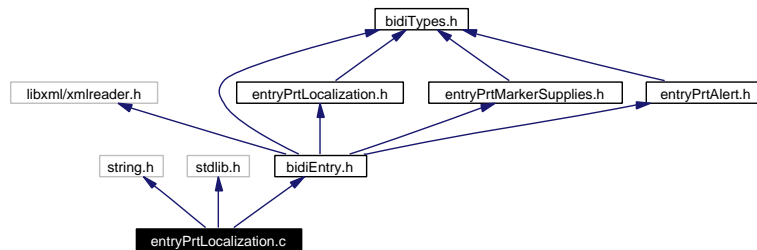
data Pointer to data string

7.19 entryPrtLocalization.c File Reference

functions of [EntryPrtLocalization](#) object.

```
#include <string.h>
#include <stdlib.h>
#include "bidiEntry.h"
```

Include dependency graph for entryPrtLocalization.c:



Functions

- `EntryPrtLocalization * newEntryPrtLoc (void)`
constructor that creates an empty [EntryPrtLocalization](#) object.
- `void deleteEntryPrtLoc (EntryPrtLocalization *self)`
destructor that delete [EntryPrtLocalization](#) object.
- `void setEntryPrtLoc (EntryPrtLocalization *newentry, xmlChar *node_name, xmlChar *data)`
Function to set data to [EntryPrtLocalization](#) object.

7.19.1 Detailed Description

functions of [EntryPrtLocalization](#) object.

Date

2004/02/24 09:06:20

Version

1.8
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7.19.2 Function Documentation

7.19.2.1 void deleteEntryPrtLoc ([EntryPrtLocalization](#) * *self*)

destructor that delete [EntryPrtLocalization](#) object.

Parameters:

self Pointer to [EntryPrtLocalization](#) object

7.19.2.2 [EntryPrtLocalization](#)* newEntryPrtLoc (void)

constructor that creates an empty [EntryPrtLocalization](#) object.

Returns:

Pointer to [EntryPrtLocalization](#) object

7.19.2.3 void setEntryPrtLoc ([EntryPrtLocalization](#) * *newentry*, xmlChar * *node_name*, xmlChar * *data*)

Function to set data to [EntryPrtLocalization](#) object.

Parameters:

newentry Pointer to [EntryPrtLocalization](#) object

node_name Pointer to node name string

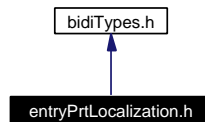
data Pointer to data string

7.20 entryPrtLocalization.h File Reference

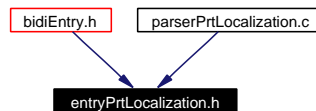
Type definitons of [EntryPrtLocalization](#) object.

```
#include <biDiTypes.h>
```

Include dependency graph for entryPrtLocalization.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [EntryPrtLocalization](#)
The structure that containing the PrtLocalizatonEntry messages.

Functions

- [EntryPrtLocalization *](#) [newEntryPrtLoc](#) (void)
constructor that creates an empty [EntryPrtLocalization](#) object.
- void [deleteEntryPrtLoc](#) ([EntryPrtLocalization *](#))
destructor that delete [EntryPrtLocalization](#) object.
- void [setEntryPrtLoc](#) ([EntryPrtLocalization *](#), xmlChar *, xmlChar *)
Function to set data to [EntryPrtLocalization](#) object.

7.20.1 Detailed Description

Type definitons of [EntryPrtLocalization](#) object.

Date

2004/02/24 10:00:04

Version

1.8
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7.20.2 Function Documentation

7.20.2.1 void deleteEntryPrtLoc ([EntryPrtLocalization](#) * *self*)

destructor that delete [EntryPrtLocalization](#) object.

Parameters:

self Pointer to [EntryPrtLocalization](#) object

7.20.2.2 [EntryPrtLocalization](#)* newEntryPrtLoc (void)

constructor that creates an empty [EntryPrtLocalization](#) object.

Returns:

Pointer to [EntryPrtLocalization](#) object

7.20.2.3 void setEntryPrtLoc ([EntryPrtLocalization](#) * *newentry*, xmlChar * *node_name*, xmlChar * *data*)

Function to set data to [EntryPrtLocalization](#) object.

Parameters:

newentry Pointer to [EntryPrtLocalization](#) object

node_name Pointer to node name string

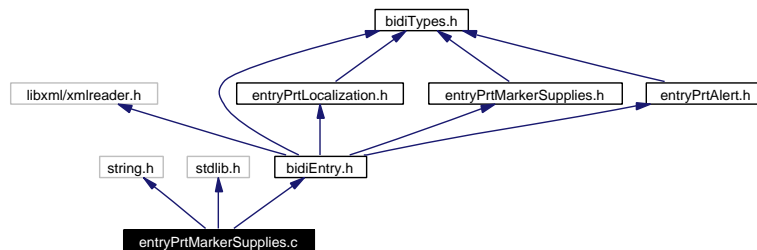
data Pointer to data string

7.21 entryPrtMarkerSupplies.c File Reference

functions of [EntryPrtMarkerSupplies](#) object.

```
#include <string.h>
#include <stdlib.h>
#include "bidiEntry.h"
```

Include dependency graph for entryPrtMarkerSupplies.c:



Functions

- [EntryPrtMarkerSupplies](#) * [newEntryPrtMarkSupp](#) (void)
constructor that creates an empty [EntryPrtMarkerSupplies](#) object.
- void [deleteEntryPrtMarkSupp](#) ([EntryPrtMarkerSupplies](#) *self)
destructor that delete [EntryPrtMarkerSupplies](#) object.
- [EntryPrtMarkerSupplies](#) * [addEntryPrtMarkSupp](#) ([EntryPrtMarkerSupplies](#) *self)
Function to make new [EntryPrtMarkerSupplies](#) object.
- void [setEntryPrtMarkSupp](#) ([EntryPrtMarkerSupplies](#) *entPrtMrkSup, xmlChar *node_name, xmlChar *data)
Function to set data to [EntryPrtMarkerSupplies](#) object.

7.21.1 Detailed Description

functions of [EntryPrtMarkerSupplies](#) object.

Date

2004/02/24 09:06:20

Version

1.8

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7.21.2 Function Documentation

7.21.2.1 [EntryPrtMarkerSupplies](#)* addEntryPrtMarkSupp ([EntryPrtMarkerSupplies](#) * *self*)

Function to make new [EntryPrtMarkerSupplies](#) object.

Parameters:

self Pointer to [EntryPrtMarkerSupplies](#) object

Return values:

NULL Fail

**EntryPrtMarkerSupplies* Success

7.21.2.2 void deleteEntryPrtMarkSupp ([EntryPrtMarkerSupplies](#) * *self*)

destructor that delete [EntryPrtMarkerSupplies](#) object.

Parameters:

self Pointer to [EntryPrtMarkerSupplies](#) object

7.21.2.3 [EntryPrtMarkerSupplies](#)* newEntryPrtMarkSupp (void)

constructor that creates an empty [EntryPrtMarkerSupplies](#) object.

Return values:

NULL Fail

**EntryPrtMarkerSupplies* Success

7.21.2.4 void setEntryPrtMarkSupp ([EntryPrtMarkerSupplies](#) * *entPrtMrkSup*, xmlChar * *node_name*, xmlChar * *data*)

Function to set data to [EntryPrtMarkerSupplies](#) object.

Parameters:

entPrtMrkSup Pointer to [EntryPrtMarkerSupplies](#) object

node_name Pointer to node name string

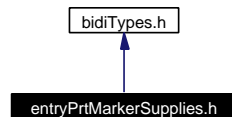
data Pointer to data string

7.22 entryPrtMarkerSupplies.h File Reference

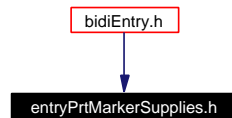
Type definitions for [EntryPrtMarkerSupplies](#) object.

```
#include <biDiTypes.h>
```

Include dependency graph for entryPrtMarkerSupplies.h:



This graph shows which files directly or indirectly include this file:



Compounds

- struct [_EntryPrtMarkerSupplies](#)

Typedefs

- typedef [_EntryPrtMarkerSupplies](#) [EntryPrtMarkerSupplies](#)

Enumerations

- enum [enumPrtMarkSupIndex](#) { [PRTMARK_INDEX_C](#) = 1, [PRTMARK_INDEX_M](#) = 2, [PRTMARK_INDEX_Y](#) = 3, [PRTMARK_INDEX_K](#) = 4 }

PrtMarkerSuppliesIndex enumeration..

- enum [enumPrtMarkSupType](#) {
[PRTMARK_SUPTYPE_OTHER](#) = 1, [PRTMARK_SUPTYPE_UNKNOWN](#) = 2,
[PRTMARK_SUPTYPE_TONER](#) = 3, [PRTMARK_SUPTYPE_WASTE_TONER](#) = 4,
[PRTMARK_SUPTYPE_INK](#) = 5, [PRTMARK_SUPTYPE_INK_CARTRIDGE](#) = 6,
[PRTMARK_SUPTYPE_INK_RIBON](#) = 7, [PRTMARK_SUPTYPE_WASTE_INK](#) = 8,
[PRTMARK_SUPTYPE_OPC](#) = 9, [PRTMARK_SUPTYPE_DEVELOPER](#) = 10,
[PRTMARK_SUPTYPE_FUSER_OIL](#) = 11, [PRTMARK_SUPTYPE_SOLID_WAX](#) = 12,
[PRTMARK_SUPTYPE_RIBBON_WAX](#) = 13, [PRTMARK_SUPTYPE_WASTE_WAX](#) = 14 }

PrtMarkerSuppliesType enumeration..

- enum `enumPrtMarkSupSupUnit` {
`PRTMARK_SUPUNIT_INCH` = 3, `PRTMARK_SUPUNIT_MICRO_METER` = 4,
`PRTMARK_SUPUNIT_OUNCE` = 12, `PRTMARK_SUPUNIT_GRAM` = 13,
`PRTMARK_SUPUNIT_FLUID_OUNCE` = 14, `PRTMARK_SUPUNIT_MILLILITER` = 15,
`PRTMARK_SUPUNIT_PERCENT` = 19 }

PrtMarkerSuppliesSupplyUnit enumeration..

Functions

- `EntryPrtMarkerSupplies * newEntryPrtMarkSupp` (void)
constructor that creates an empty `EntryPrtMarkerSupplies` object.
- void `deleteEntryPrtMarkSupp` (`EntryPrtMarkerSupplies *`)
destructor that delete `EntryPrtMarkerSupplies` object.
- `EntryPrtMarkerSupplies * addEntryPrtMarkSupp` (`EntryPrtMarkerSupplies *`)
Function to make new `EntryPrtMarkerSupplies` object.
- void `setEntryPrtMarkSupp` (`EntryPrtMarkerSupplies *`, `xmlChar *`, `xmlChar *`)
Function to set data to `EntryPrtMarkerSupplies` object.

7.22.1 Detailed Description

Type definitions for `EntryPrtMarkerSupplies` object.

Date

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Version

1.8
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7.22.2 Typedef Documentation

7.22.2.1 typedef struct _EntryPrtMarkerSupplies `EntryPrtMarkerSupplies`

7.22.3 Enumeration Type Documentation

7.22.3.1 enum [enumPrtMarkSupIndex](#)

PrtMarkerSuppliesIndex enumeration..

Enumeration values:

PRTMARK_INDEX_C
PRTMARK_INDEX_M
PRTMARK_INDEX_Y
PRTMARK_INDEX_K

7.22.3.2 enum [enumPrtMarkSupSupUnit](#)

PrtMarkerSuppliesSupplyUnit enumeration..

Enumeration values:

PRTMARK_SUPUNIT_INCH
PRTMARK_SUPUNIT_MICRO_METER
PRTMARK_SUPUNIT_OUNCE
PRTMARK_SUPUNIT_GRAM
PRTMARK_SUPUNIT_FLUID_OUNCE
PRTMARK_SUPUNIT_MILLILITER
PRTMARK_SUPUNIT_PERCENT

7.22.3.3 enum [enumPrtMarkSupType](#)

PrtMarkerSuppliesType enumeration..

Enumeration values:

PRTMARK_SUPTYPE_OTHER
PRTMARK_SUPTYPE_UNKNOWN
PRTMARK_SUPTYPE_TONER
PRTMARK_SUPTYPE_WASTE_TONNER
PRTMARK_SUPTYPE_INK
PRTMARK_SUPTYPE_INK_CARTRIDGE
PRTMARK_SUPTYPE_INK_RIBON
PRTMARK_SUPTYPE_WASTE_INK
PRTMARK_SUPTYPE_OPC
PRTMARK_SUPTYPE_DEVELOPER
PRTMARK_SUPTYPE_FUSER_OIL
PRTMARK_SUPTYPE_SOLID_WAX
PRTMARK_SUPTYPE_RIBBON_WAX
PRTMARK_SUPTYPE_WASTE_WAX

7.22.4 Function Documentation

7.22.4.1 **EntryPrtMarkerSupplies*** addEntryPrtMarkSupp (**EntryPrtMarkerSupplies** * *self*)

Function to make new **EntryPrtMarkerSupplies** object.

Parameters:

self Pointer to **EntryPrtMarkerSupplies** object

Return values:

NULL Fail

**EntryPrtMarkerSupplies* Success

7.22.4.2 **void** deleteEntryPrtMarkSupp (**EntryPrtMarkerSupplies** * *self*)

destructor that delete **EntryPrtMarkerSupplies** object.

Parameters:

self Pointer to **EntryPrtMarkerSupplies** object

7.22.4.3 **EntryPrtMarkerSupplies*** newEntryPrtMarkSupp (**void**)

constructor that creates an empty **EntryPrtMarkerSupplies** object.

Return values:

NULL Fail

**EntryPrtMarkerSupplies* Success

7.22.4.4 **void** setEntryPrtMarkSupp (**EntryPrtMarkerSupplies** * *entPrtMrkSup*, xmlChar * *node_name*, xmlChar * *data*)

Function to set data to **EntryPrtMarkerSupplies** object.

Parameters:

entPrtMrkSup Pointer to **EntryPrtMarkerSupplies** object

node_name Pointer to node name string

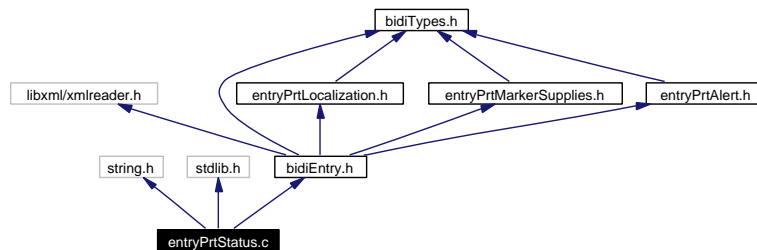
data Pointer to data string

7.23 entryPrtStatus.c File Reference

not in use!!

```
#include <string.h>
#include <stdlib.h>
#include "bidiEntry.h"
```

Include dependency graph for entryPrtStatus.c:



Functions

- [EntryPrtStatus * newEntryPrtStatus](#) (void)
- void [deleteEntryPrtStat](#) ([EntryPrtStatus *self](#))
- [EntryPrtStatus * addEntryPrtStat](#) ([EntryPrtStatus *self](#))
- void [setEntryPrtStat](#) ([EntryPrtStatus *entPrtStat](#), xmlChar *node_name, xmlChar *data)

7.23.1 Detailed Description

not in use!!

Date

2004/02/24 08:56:36

Version

1.6
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7.23.2 Function Documentation

7.23.2.1 [EntryPrtStatus*](#) [addEntryPrtStat](#) ([EntryPrtStatus * self](#))

7.23.2.2 void deleteEntryPrtStat ([EntryPrtStatus](#) * *self*)

7.23.2.3 [EntryPrtStatus](#)* newEntryPrtStatus (void)

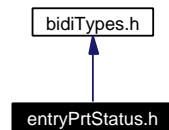
7.23.2.4 void setEntryPrtStat ([EntryPrtStatus](#) * *entPrtStat*, xmlChar * *node_name*, xmlChar * *data*)

7.24 entryPrtStatus.h File Reference

not in use!!

```
#include <bidTypes.h>
```

Include dependency graph for entryPrtStatus.h:



Compounds

- struct [_EntryPrtStatus](#)

Typedefs

- typedef [_EntryPrtStatus](#) [EntryPrtStatus](#)

Enumerations

- enum [enumPrtStatusIndex](#) { [PRTSTAT_INDEX](#) = 1 }
- enum [enumPrtStatusType](#) {
[PRTSTAT_TYPE_ERROR](#) = 0, [PRTSTAT_TYPE_PRINTING](#) = 1, [PRTSTAT_TYPE_BUSY](#) = 2,
[PRTSTAT_TYPE_WAIT](#) = 3,
[PRTSTAT_TYPE_IDLE](#) = 4, [PRTSTAT_TYPE_IMPOSSIBLE](#) = 5, [PRTSTAT_TYPE_INK_DRY](#) = 6,
[PRTSTAT_TYPE_CLEANING](#) = 7,
[PRTSTAT_TYPE_FACTORY_DEFAULT](#) = 8, [PRTSTAT_TYPE_MOTOR_OFF](#) = 9,
[PRTSTAT_TYPE_SHUTTINGDOWN](#) = 10, [PRTSTAT_TYPE_WAIT_INIT](#) = 11,
[PRTSTAT_TYPE_INITIALIZING](#) = 12 }

7.24.1 Detailed Description

not in use!!

Date

2004/02/24 08:56:36

Version

1.6

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7.24.2 Typedef Documentation

7.24.2.1 typedef struct _EntryPrtStatus [EntryPrtStatus](#)

7.24.3 Enumeration Type Documentation

7.24.3.1 enum [enumPrtStatusIndex](#)

Enumeration values:

PRTSTAT_INDEX

7.24.3.2 enum [enumPrtStatusType](#)

Enumeration values:

PRTSTAT_TYPE_ERROR

PRTSTAT_TYPE_PRINTING

PRTSTAT_TYPE_BUSY

PRTSTAT_TYPE_WAIT

PRTSTAT_TYPE_IDLE

PRTSTAT_TYPE_IMPOSSIBLE

PRTSTAT_TYPE_INK_DRY

PRTSTAT_TYPE_CLEANING

PRTSTAT_TYPE_FACTORY_DEFAULT

PRTSTAT_TYPE_MOTOR_OFF

PRTSTAT_TYPE_SHUTTINGDOWN

PRTSTAT_TYPE_WAIT_INIT

PRTSTAT_TYPE_INITIALIZING

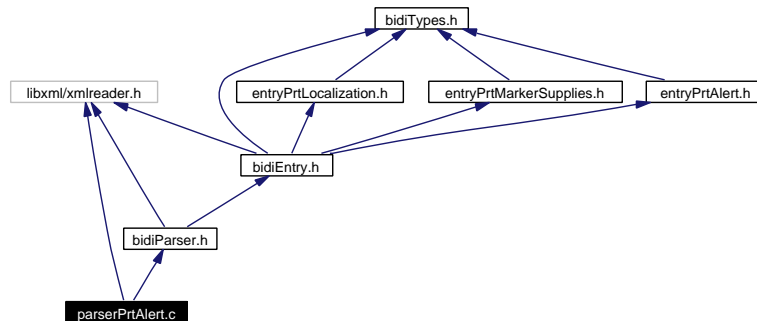
7.25 parserPrtAlert.c File Reference

parse PrtAlertEntry.

```
#include <libxml/xmlreader.h>
```

```
#include "bidiParser.h"
```

Include dependency graph for parserPrtAlert.c:



Functions

- void [parseNodePrtAlert](#) (Parser *, Entry *)

parse XML data and set data to [Entry](#) object especially PrtAlertEntry.

7.25.1 Detailed Description

parse PrtAlertEntry.

Date

2004/02/24 10:00:04

Version

1.11

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7.25.2 Function Documentation

7.25.2.1 void [parseNodePrtAlert](#) ([Parser](#) * *parser*, [Entry](#) * *entry*)

parse XML data and set data to [Entry](#) object especially PrtAlertEntry.

Parameters:

parser Pointer to [Parser](#) object.

entry Pointer to [Entry](#) object.

Returns:

None.

7.26 parserPrtLocalization.c File Reference

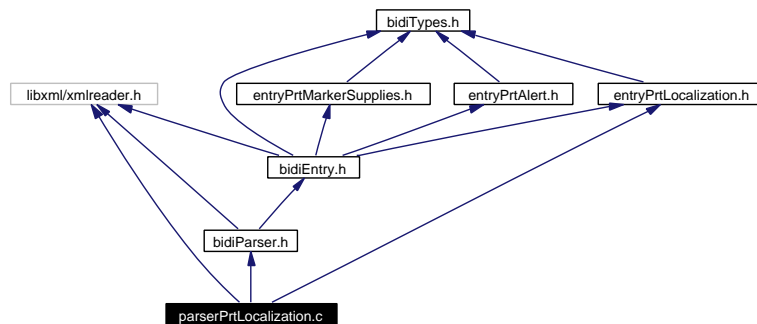
parse PrtLocalizationEntry.

```
#include <libxml/xmlreader.h>
```

```
#include "bidiParser.h"
```

```
#include "entryPrtLocalization.h"
```

Include dependency graph for parserPrtLocalization.c:



Functions

- void [parseNodePrtLocalization](#) (Parser *, Entry *)
parse XML data and set data to [Entry](#) object especially PrtLocalizationEntry.

7.26.1 Detailed Description

parse PrtLocalizationEntry.

Date

2004/02/24 10:00:04

Version

1.10

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7.26.2 Function Documentation

7.26.2.1 void parseNodePrtLocalization (Parser * parser, Entry * entry)

parse XML data and set data to [Entry](#) object especially PrtLocalizationEntry.

Parameters:

parser Pointer to [Parser](#) object.

entry Pointer to [Entry](#) object.

Returns:

None.

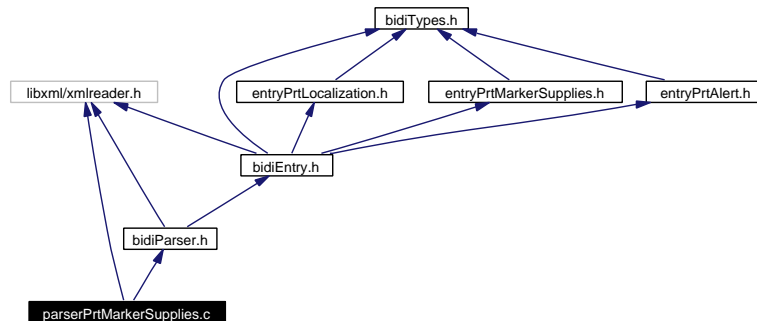
7.27 parserPrtMarkerSupplies.c File Reference

parse PrtMarkerSuppliesEntry.

```
#include <libxml/xmlreader.h>
```

```
#include "bidiParser.h"
```

Include dependency graph for parserPrtMarkerSupplies.c:



Functions

- void [parseNodePrtMarkerSupplies](#) (Parser *, Entry *)

parse XML data and set data to [Entry](#) object especially PrtMarkerSuppliesEntry.

7.27.1 Detailed Description

parse PrtMarkerSuppliesEntry.

Date

2004/02/24 10:00:04

Version

1.10

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7.27.2 Function Documentation

7.27.2.1 void [parseNodePrtMarkerSupplies](#) (Parser * *parser*, Entry * *entry*)

parse XML data and set data to [Entry](#) object especially PrtMarkerSuppliesEntry.

Parameters:

parser Pointer to [Parser](#) object.

entry Pointer to [Entry](#) object.

Returns:

None.

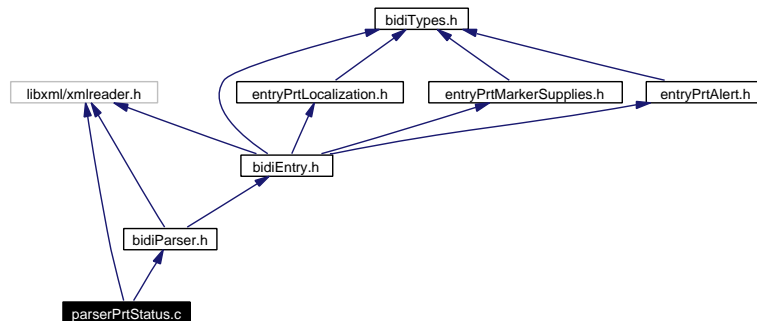
7.28 parserPrtStatus.c File Reference

not in use!!

```
#include <libxml/xmlreader.h>
```

```
#include "bidiParser.h"
```

Include dependency graph for parserPrtStatus.c:



Functions

- void [parseNodePrtStatus](#) (Parser *, Entry *)

7.28.1 Detailed Description

not in use!!

Date

2004/02/24 10:00:04

Version

1.7
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7.28.2 Function Documentation

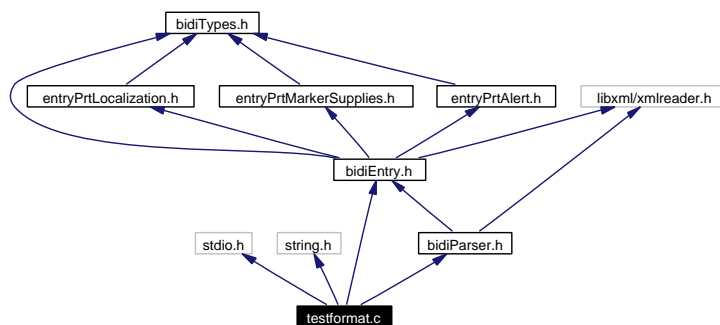
7.28.2.1 void [parseNodePrtStatus](#) (Parser *, Entry *)

7.29 testformat.c File Reference

test program to check bidi format.

```
#include <stdio.h>
#include <string.h>
#include "bidiEntry.h"
#include "bidiParser.h"
```

Include dependency graph for testformat.c:



Functions

- void [showLocalization](#) (EntryPrtLocalization *entLoc)
- void [showMarkerSupplies](#) (EntryPrtMarkerSupplies *entMrk)
- void [showAlert](#) (EntryPrtAlert *entAlt)
- void [showEntry](#) (Entry *entry)
- int [main](#) (int argc, char **argv)

7.29.1 Detailed Description

test program to check bidi format.

Usage: testformat [XML file]

Date

2004/02/18 20:48:05

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7.29.2 Function Documentation

7.29.2.1 `int main (int argc, char ** argv)`

7.29.2.2 `void showAlert (EntryPrtAlert * entAlt)`

7.29.2.3 `void showEntry (Entry * entry)`

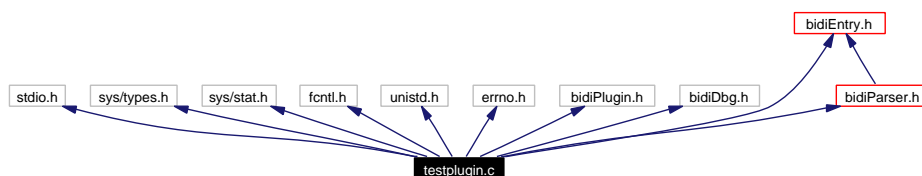
7.29.2.4 `void showLocalization (EntryPrtLocalization * entLoc)`

7.29.2.5 `void showMarkerSupplies (EntryPrtMarkerSupplies * entMrk)`

7.30 testplugin.c File Reference

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bidPlugin.h>
#include <bidIDbg.h>
#include <bidEntry.h>
#include <bidParser.h>
```

Include dependency graph for testplugin.c:



Functions

- void [showLocalization](#) (EntryPrtLocalization *entLoc)
- void [showMarkerSupplies](#) (EntryPrtMarkerSupplies *entMrk)
- void [showAlert](#) (EntryPrtAlert *entAlt)
- void [showEntry](#) (Entry *entry)
- char * [addInfo](#) (char *dest, const char *append, size_t len)
- int [main](#) (int argc, char *argv[])

7.30.1 Function Documentation

7.30.1.1 char* [addInfo](#) (char * *dest*, const char * *append*, size_t *len*)

7.30.1.2 int [main](#) (int *argc*, char * *argv*[])

7.30.1.3 void showAlert ([EntryPrtAlert](#) * *entAlt*)

7.30.1.4 void showEntry ([Entry](#) * *entry*)

7.30.1.5 void showLocalization ([EntryPrtLocalization](#) * *entLoc*)

7.30.1.6 void showMarkerSupplies ([EntryPrtMarkerSupplies](#) * *entMrk*)

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